



## **Orange County / Saddleback District/ Boy Scouts of America**

**2025 Spring Camporee (April 25-27, 2025)**

**Theme – “Spring Beach Bash”**

On behalf of the Orange County Boy Scouts of America (Scouting America), Saddleback District, we welcome you to the 2025 Spring Camporee located at Irvine Lake – Lake View Park/ 5305 Santiago Canyon Road. This year’s Camporee will take you back to the beach fun with friends and family. The spring Camporee theme: “Spring Beach Bash” entails the adventure of competition, based on the Scout Oath and Law.

The “Spring Beach Bash” will be a weekend skill testing for all level of scouts. From individual and team competition, Dutch Oven cooking events, and joining your fellow scouts in festivities, this Camporee has something for everyone. Welcome to your Spring Beach Bash !!

## **Camporee Cost and Payment Methods**

### **\* Weekend Cost. (April 25-27)**

\$ 40.00

### **\* Payment Methods.**

Online – payments processed online at the following link –

<https://scoutingevent.com/039-95283>

The Online Payments Link will close at 11:59pm on April 12, 2025.

## **Things to Know - General Information**

### **Troop Registration**

Let us know you are coming. Registration comprises of three required forms including a Check-Off List, Troop Registration and Payment Information Sheet, and the “Troop Roster” for events.

Please turn in your registration packet prior to, or during, the final Saddleback District - April Round Table (April 10th). Please include those items mentioned above.

As noted, payments are completed online, but please turn in all applications to Camporee Chair/ Mike Madory along with the payment receipts issued by Council. Please follow up with an email: [Outdoor@saddlebackdistrict.org](mailto:Outdoor@saddlebackdistrict.org) or phone call/ text to let me know if you have questions. Mobile (949) 584-8338. Thank you.

## **Friday Night – Dinner / Camporee Headquarters.**

There will be a food stand set up at Camporee Headquarters from 6pm to 9pm to feed those hungry scouts or adults who just couldn't find the time to grab something to eat before entering Camporee. No problem – here is an inexpensive meal to take care of those hunger pains and to help our Order of the Arrow chapter fundraise.

### **Package Deals**

\$10.00	Super Nachos with Chicken Fajitas and Cheese / Drink
\$7.00	Cheese Quesadilla / Drink

## **Saturday – Snack Bar / Trading Post / Camporee Headquarters**

There will be a trading post / snack bar available at the Camporee Headquarters on Saturday from 8am – 5pm. Items for sale will include snacks, soft drinks, scout merchandise, books and many other interesting scouting manuals and apparel.

## **Uniforms**

BSA uniforms are required at all times. This will consist of the green Scout BSA pants or shorts, tan Scouts BSA field uniform shirt and your troop's activity tee shirt (if available by troop). During the Saturday morning and afternoon competitive events, patrols or crews need to be uniformly dressed, meaning all attendees wearing the same uniform. The patrols will be judged accordingly during the competitive events. Uniformly is described as same troop decorated outfit (Shirts or Class B Shirt), scout shorts or pants, scout socks or hiking socks. Scouts can wear hats or not depending on their preference. This does not count as uniformity.

## **Trash**

Dumpsters are available and located in the parking area (see area map). The dumpsters are large and will require lifting of a hinged trash cover "lid". Please brief your youth and staff all trash must make it inside the dumpster. Adult supervision and flashlights required for after dark trash runs. Consult *Youth Protection Guidelines* for more information.

## **Water**

Running water/spigots are available throughout the site and they will be marked with flagging tape. Please do not wash dishes at the spigots.

## **Campfires**

No “open campfires” at the campsites, only fires in cooking stoves, the designated Dutch Oven competition area and available picnic grills by the shelters. Dutch Oven cooking is permitted in designed Dutch oven stands, or similar. Scouts and adults must properly dispose of ashes.

## **Restroom Facilities**

The adult and youth restrooms will be “porta potties” conveniently located inside the camping arena. Each will be marked: “Adults”, “Youth Female” and “Youth Male”.

## **Medical Emergencies**

There will be no emergency services standing by on the premises at Camporee. In case of a medical emergency – call 911. General “First Aid” will be the responsibility of the individual troops with Camporee staff assisting as required. Please report all injuries to Mike Madory, Camporee Chair (949)584-8338.

## **Rules of Conduct**

Campers must follow the twelve points of the Scout Law as well as:

1. Respect wildlife.
2. Use restrooms as intended and be neat and polite.  
\*Adult only restrooms may only be used by adults.
3. Conserve water.
4. Do not trespass! Ask permission to enter any other unit’s campsite.
5. Respect Taps and retire quietly.
6. Follow the Outdoor Code.
7. Practice Leave No Trace principles.
8. Any violation of these rules or inappropriate behavior as determined by camporee staff or unit leadership will result in scouts being picked up by a parent or guardian, and this may affect Honor Troop/Crew standings.

9. The primary objective of any camporee is to have fun in a way that forges friendships among scouts, builds teamwork and cooperative learning, and allows scouts an opportunity to put their oath and law into action.

### **Adult Leadership**

It is expected all units will follow the *Youth Protection Guidelines* regarding adult supervision while their unit is at Camporee.

### **Patrol Definitions**

There are two types of Scout patrols eligible to compete at Camporee: Scout and FCE (First Class Emphasis). A Scout patrol can be made up of boys or girls of any rank.

An FCE patrol may only have one (1) Scout who is at the rank of First Class or above

## **Competitive Patrol and Troop Events.**

### **\*\*Friday Night “Beach Bash” Movie Program.**

The Friday night program will commence promptly at 8pm. All participants are requested to come prepared with chairs and/or blankets to sit on. Snacks will be available for sale during the movie.

**Host – Troop 604 Adults to Check In**

**Location – Field Next to Assemble Area**



## **\*\*Saturday Troop Event – Ultimate Frisbee Capture the Flag**

### ***General Information and rules.***

**Host – Camporee Staff and Adult Staff (Troop Adults Needed).**

**For purposed of identification attending Camporee Staff is referred to as the “Referee” within these list of rules.**

- A “team” or “troop” will consist of a minimum of 20-30 scouts to participate in this event. Those troops lacking sufficient numbers may combine with scouts from another troop – To make a larger troop. We want everyone to play, so not a problem.
- Each team member will be marked by different colored Areas.
- The referee has the authority to clarify and/or amend the rules as needed.

### ***Attacking Other Players***

- A player is “stunned” if they are tagged by an opposing player in their flag area.
  - If a player is tagged by their own team they are not stunned anymore.
  - If a player is stunned, that player must WALK back to their color’s beach/ area with at least one hand in the air, where they may resume play. Unless they are tagged by their own team before the go back.
  - Stunned players must drop any captured flags they have BEFORE starting to walk back to their home beach/ area.

### **Competition Flags.**

- Each team has two beach balls (**referred to as flags**)
  - The main flag will be in the team’s center location. The beach balls will be provided by Camporee Staff.

- Each team may place their flag (beach ball) in any location touching the outside wall of their constructed base (marked off area), as long as it has full accessibility
  - Accessibility is decided by the referee
- The return flag (beach ball) will be in a location within the base area designated by the referee and may not be stolen or moved in any way

### **Stealing Flags.**

- A flag (beach ball) is captured once it is in the opposing team's zone to the marked off area of the team that was capturing it
- Any player carrying a flag that was taken out of the marked off area by that player is a capturing player
  - If a capturing player lets go of a flag, that flag is dead
- A player may only be actively capturing one flag at a time

### **Protecting your Flag.**

- All players must always stay at least 5 feet away from their team flag zone.
- A dead flag may be picked up by any player that is part of the team the flag was stolen from.
- Any player who is holding a dead flag that was stolen from that player's team is a returning player.
  - Returning players must WALK with the dead flag held in the air

### **Winning.**

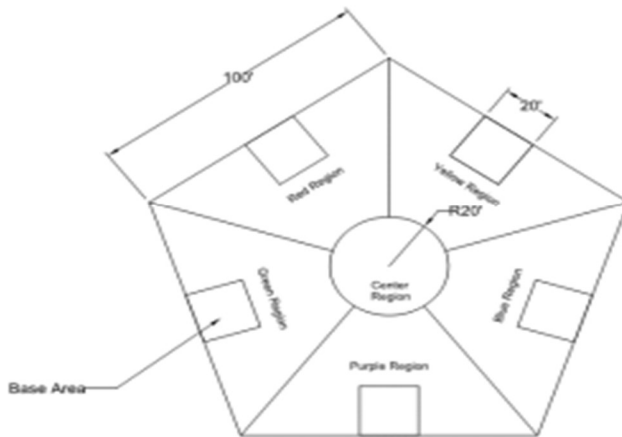
- A team wins when they have captured all the flags of the opposing teams
- Any team that gets their center flag stolen is out of the game
  - The center flag is the flag that sets the team color
- The center flag of a team may only be stolen if that team has no other flags to steal first
  - Dead flags do not count as flags that can be stolen first

### **Additional Scoring**

- Team colored frisbees will be located all over opposing team's areas

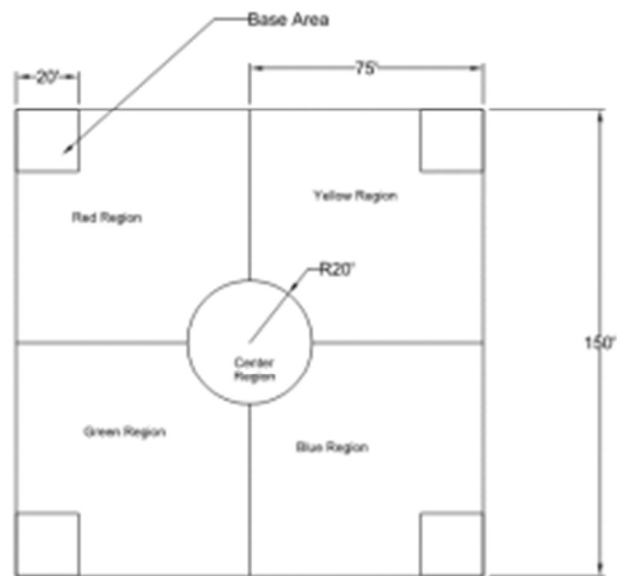
- Teams can take any of their team's color frisbee and try to make it into the goal area within the frisbee area
- One point for each frisbee scored (must be standing behind the designated scoring line)
- Opposing teams can block frisbees from being scored by staying within the designated blocking lines
- Total points go toward overall team scores; so even if your team flags are captured you can still score points

### 5 Team Variant





## 4 Team Variant



**Basic drawings of what the field layout will look like if there are 4 or 5 teams playing the game (all measurements are in feet).**

## **\*\*Mega Beach Bash Gateway Competition.**

All units are welcome and encouraged to construct a gateway best defined as a “Mega Spring Beach Bash Gateway”.

### **General rules –**

- \*The unit must reflect the camporee theme within the gateway’s design.
- \*The gateway must be designed and built solely by the **unit’s youth**.
- \*The basic framework of the gateway must be comprised of lodge poles and lashings and built onsite. No zip ties, screws, bolts, etc. may be used to support or in place of lashings. Decorations may be attached using tape, staples, zip ties, in a way not to increase the strength of the structure.
- \*All gateways must be structurally safe so they will not collapse under any circumstances and free of items that may result in hazards to participants. Units are to monitor weather and wind conditions and make adjustments accordingly.

Winning units will be awarded additional points towards the “Top Overall Troop Award” and be awarded a ribbon at the Saturday night camp fire program.

See “Mega Gateway Judging Criteria” Scoresheet on **page 13**.

### **Campsite Inspection.**

**Youth Camporee Staff** will conduct the campsite inspections. Judges are part of the camporee volunteer staff and will conduct the inspections as a team on Saturday morning.

Inspections will start promptly at 9am and end before lunch. The inspection methods will be similar in nature to previous Camporees and follow the criteria listed on the attached inspection checklist (**see page 21-22**). Although the campsite is judged on a whole unit basis, individual patrol must strive to maintain cleanliness and order in their assigned areas as it is a reflection on the unit’s overall appearance. If you have any questions or concerns about campsite inspections, please see Camporee Staff at Headquarters before inspections begin.

As noted on the inspection checklist, a perfect score consists of no deductions and results in a total of 100 points.

### **\*\*Saturday Morning Session / Rotational Events**

There will be SIX (8) rotational competitive events hosted by various troops on Saturday starting at 9am and running until 12pm. Each event is worth 100 points and troops must have all competing patrols participate in FIVE (5) of the events to be eligible for Honor Troop. Points earned for completing the competitive events will go towards the “Top Overall Troop Awards”. It is important each FCE and Patrol try their best to complete all six rotational events to maximize their scores; for each will be tallied for their individual and Honor Troop Awards.

Participating FCE and Patrols will be issued individual score sheets to record their scores during the competitive events. These score sheets are to be turned into the Camporee Staff by 5pm on Saturday. **“Very Important - please write legibly”.**

Hosts of competitive events will be issued score sheets. These score sheets are to be turned into the Camporee Staff by 5pm on Saturday. Please know your event number, score consistently, and write legibly.

All competitive events are to remain open until 12pm.

1. 7272 – Wilderness First Aid
2. 604 – First Aid Transportation
3. 639
4. 727
5. 918
6. 628 – Scouting Trivia
7. OA – Collection Merit Badge Items
8. 4321

- **See page 2 for Rotational Event details**

## **Dutch Oven Competition (Saturday night) – Scouts & Adults (Troop 604)**

### **\*\* Scout Competition.**

Youths are encouraged to put their Dutch Oven cooking skills to the test. This year's categories are: "Desert" entry and a "Dinner/Entree" entry. There is also a Wild Card entry and can be any dish youth can imagine, but with an added challenge, **it must be within the Camporee theme – Beach Bash**. Recipes must be submitted to the judging team upon entry. Judging will commence at 7pm "sharp". All participants are required to bring their entries to the Camporee Headquarters / each with a serving spoon. **We invite one scout and one adult leader from each troop to act as judges for this competition. See page 14.**

**Participating troops will receive 25 points "per entry"**. Entries are limited to 3 per unit, one per category, so pick the best of the best. The wild card is its own entry and will be judged separately. Winners in each category will receive a special prize at the Saturday night campfire program.

### **\*\* Adult Competition.**

Entries are the same as describe in the youth section above and are limited to 3 per unit, one per category. Judging will commence at 7pm "sharp". Adults can also participate in the wild card event. Winners in each category will receive a special prize at the Saturday night campfire program

## **Award Definitions.**

\* **Honor Troop Award.** This ribbon is awarded to multiple troops who have *participated in all required events (see below)*, and successfully obtained a minimum score, or higher, in various tasks / events as highlighted in this guidebook, and volunteer to assist in at least one activity during Camporee.

\* **Top Overall Troop Award.** These ribbons are awarded to the "top three" troops who have earned points through participating in the staffing of Camporee events and successfully maximized their point earnings during participation in all competitive events including: Mega Gateway, Campsite Inspection, Saturday's Ultimate Frisbee Capture the Flag, the rotational competition, Dutch Oven (youth and adult), and Friday Crackel Barrel. Additionally, troops are required to send scout representation to the April Round Table on April 10, 2025 and help out with at least one activity at Camporee.

\* **Patrol / FCE Competition Awards.** Ribbons will be awarded to the top three Scout Patrols and FCE Patrols, who, during the course of participating in Saturday's rotational events, successfully achieved maximum points during the overall participation in the six events.

\* **Special Awards.** This includes the following –

- Dutch Oven (Youth and Adult) \*\* desert vs entrée graded separately
- Dutch Oven Wild Card Event (Youth and Adult)
- Mega Gateway
- Campsite Inspection

Please note: decisions involving scoring at events or during campsite inspection are carefully considered by the judges.

Events starred (\*\*) require participation for a unit to be eligible for Honor Troop.

## **Scoring Breakdown**

### **\*\* Camporee Support / Participation**

Units who help Camporee by participating in the running of the event will earn 25 points towards the Top Overall Troop Award.

Qualifying activities include hosting a rotational or camp wide event, hosting the Dutch Oven competition, performing a flag ceremony, conducting a Scout's Own service, etc. If you are interested in helping, please contact camporee staff via email (see page ) or talk to Camporee SPL at the April Roundtable.

### **\*\* Camp Site Inspections**

Campsite inspection is worth a maximum of 100 points. Units scoring a minimum of 80 points will be eligible for the Honor Troop Award.

Please see the Inspection Checklist on page 21-22.

### **\*\* Mega Beach Bash Gateway**

Participating youth will earn 50 points

The troops who win will be awarded additional points towards the Top Overall Troop Award as follows:

1<sup>st</sup> Place Winner – troop awarded 25 points.

2<sup>nd</sup> Place Winner – troop awarded 15 points.

3<sup>rd</sup> Place Winner – troop awarded 10 points.

### **\*\* Saturday Competition (Rotational) Events**

Each event is worth a maximum of 100 points which are earned as follows: patrol yell (yell a song they all know) 10 points, uniformity (dressed in a similar manner) 10 points, flag (have a flag) 10 points, teamwork (the youth work together) 10 points, complete the event (they did everything required) 10 points, and performance (sliding scale, points determined by hosting unit) 50 points

Note: There is no sliding scale for the first five (5) categories; they are “all or nothing”. The remaining 50 points will be rewarded based upon the judgment of the hosting unit on how well the patrol (Scout or FCE) or Venturing crew completed the challenge.

**“All” competing patrols/FCE’s from a troop must complete at least FIVE (5) competitive events to be eligible for Honor Troop.**

### **\*\* Ultimate Frisbee Capture the Flag**

Participating units will earn 25 points towards the Top Overall Troop Award.

### **\*\* Dutch Oven Competition**

Participating youth will earn 25 points per entry in a category (maximum one (1) entry per category, per unit) for a **maximum of 50 points** towards the Top Overall Troop Award.

The scouts who win will be awarded additional points for their troop towards the Top Overall Troop Award as follows: (maximum 50 points per unit).

1<sup>st</sup> Place Winner – troop awarded 25 points.

2<sup>nd</sup> Place Winner – troop awarded 15 points.

3<sup>rd</sup> Place Winner – troop awarded 10 points.

## **Ribbons and Special Awards**

### **Ribbons**

The following ribbons will be awarded at the Saturday night campfire program:

**\* Participation Ribbon** – All units participating in Camporee will receive this ribbon.

**\* Honor Troop Ribbon - Requirements:**

- Participate in the Friday night Beach Bash Movie
- Score a minimum of 80 points on the campsite inspection.
- All registered patrols / FCE to complete all five (5) Saturday competitive rotational events.
- Participation in Ultimate Frisbee Capture the Flag.
- Participate in the Dutch Oven competition.
- Participate in the Mega Gateway
- Help at Camporee – sign up to host an event or run a flag ceremony etc....

**\* Top Overall Patrol & FCE Awards** – The top three (3) scoring patrols in the Scout and FCE categories will be recognized and receive this ribbon.

**\* Top Overall Troop Awards** – The top three (3) scoring troops will be recognized and will receive this ribbon.

### **Special Awards**

The following awards will be presented at the Saturday night campfire program:

**\* Dutch Oven Competition (Adults & Scouts)**

**\* Dutch Oven Competition (Wild Card Recipe)**

❖ The top entries in the Desert, Dinner, and Wild Card categories will be recognized and receive a special award during the Saturday night campfire program.

## **Friday / April 25<sup>th</sup>, 2025**

**Check In:** Check in begins at 4pm and runs through 9pm at Camporee Headquarters. A member of the Camporee Staff will meet with you upon arrival and provide information regarding camp location, traffic routes and parking. If you require an early check in, please contact the District Camporee Chair – **Mike Madory (949)584-8338**

It is **mandatory for all troop SPLs to check in** with the Camporee SPL at Cracker Barrel (time below) to verify the list of Patrols and FCE's competing in Saturday's events and receive rotational score sheet. **(see Patrol / FCE Registration - page 24)**. After completion of the verification at check-in, the competitor's names may not be changed for any reason.

**Setting Up:** Troop trailers with vehicle hitches are welcome to park within or adjacent to your campsite perimeter.

All other vehicles are welcome to unload equipment, etc. at the campsite. However, upon completion, nonessential vehicles will be required to move to the facility parking lots. The campsites become very congested and unsafe with vehicle movement, so please be courteous and move your vehicles promptly.

<b>Friday / April 25<sup>th</sup>, 2025 ~ Schedule of Events</b>		
4pm – 9pm	Troop Check In ( <b>Adult &amp; Camporee Staff</b> )	Headquarters
6pm – 9pm	Dinner / Nachos & Quesadilla's	Headquarters
8pm – 9:30pm	Beach Bash Movie ( <b>604 &amp; 7272 Adults</b> )	Assemble Area



8pm – 9pm	Cracker Barrel Scoutmaster / SPL Meeting	Headquarters
11pm	Taps – Lights Out ( <b>Camporee Staff</b> )	Campsite

<b>Saturday / April 26<sup>th</sup>, 2025 ~ Schedule of Events</b>		
6am	Reveille ( <b>Troop 604 &amp; 7272</b> )	Campsite
6am – 8:30am	Breakfast	Campsite
8:30am – 9am	Flag Ceremony – <b>Troop 7272</b>	Headquarters Flag Pole
9am – 12pm	Camp Site Inspections – <b>Camporee Staff</b>	Various Locations
9am – 12pm	Morning Event Rotations & Troop Events (See List of Events)	Competition Areas
12pm – 1pm	Lunch	Campsite

1pm – 4pm	Ultimate Frisbee Capture the Flag/ Archery	Competition Areas / Upper Camping Area
5pm	<b>Deadline: Turn in Score Cards</b> <b>*A Must – Don't be Late</b>	Headquarters
5:30pm – 6pm	Retire Colors – <b>Troop 628</b>	Headquarters Flagpole
6pm – 8pm	Dinner	Campsite
7pm	Dutch Oven Judging – <b>Troop 604</b>	Headquarters Picnic Tables
8pm – 10pm	Camporee Camp Fire Program – <b>Camporee Staff. TBD – Skits Should be turned in prior to camporee or NO later Than 12pm Saturday</b>  Awards Presentation – <b>Camporee SPL</b>	Headquarters Flagpole Area
10pm	<b>OA Ice Cream Social (OA Members Only)</b>	Headquarters
11pm	Lights Out – Quiet Time ( <b>Camporee Staff</b> )	Campsite

<b>Sunday / April 27<sup>th</sup>, 2025 ~ Schedule of Events</b>		
6am	Reveille ( <b>Troop 604 &amp; 7272</b> )	Campsite
6am – 830am	Breakfast	Campsite
830pm – 9pm	Flag Ceremony – <b>Troop 4321</b> Scouts Own – <b>TBA</b> Spirit Award Presentation – <b>Camporee SPL</b>	Headquarters Flag Pole
12pm	Check Out	Campsite

**Check Out - Carefully and neatly dispose of your trash and contact Headquarters immediately if your troop notices any issues with cleanliness around the site, dumpster, bathrooms, etc.**

- **When you depart, check in at HQ to receive your patches and ribbons (if not handed out).**

**The Camporee staff reserves the right to assign bathroom areas to troops to keep those areas neat and clean.**

**Thank you in advance.**

### Competitive Patrol / FCE Roster

Troop Number: \_\_\_\_\_

	Patrol Names Only (ex. "Monster Crew")	Scout	FCE
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			

Important –

This form is specifically used for registering a patrol and FCE scouts for the competitive events on Saturday. The Camporee Score Keeper uses this information to compile scores for both the patrols and troop.

Submit a copy of the Patrol Rosters with your Registration Package. Do not list the names of scouts per patrol / FCE but only list their Patrol Name – i.e. “Monster Crew”.

		<b>Inspection Criteria</b>	<b>Possible      Actual</b>
		Troop Gateway	5
		Theme Displayed at Gateway	5
		American Flag Displayed	5
		Troop Flag Displayed	5
		Neatness outside of tents	1 - 5
		Camporee Schedule/Guidebook posted or accessible	5
		Menus/Duty Rosters Posted	5
		<b>Campsite Sanitation:</b>	
		Clean Kitchen Equipment	1 - 5
		Refuse/Trash Storage	5
		Hand Washing Facility	5
		Dishwashing/Drying Facility	5
		<b>REQUIRED</b> fire buckets (sand or water) or fire extinguisher for each patrol kitchen	5
		<b>REQUIRED</b> well stocked First Aid Kit	5
		Proper hygienic food storage	5
		Proper Tool Storage	5
		Preservation of Campsite environment	5
		Campsite Improvements (Camp Gadgets)	5
		Troop Presentation	1 - 15

		<b>Total</b>	<b>100</b>	

Check In – bring a copy of your Patrol Roster for review during the mandatory check in at camporee. Changes, if any, can be made at that time. However – note: after check-in, no changes to the patrol rosters will be authorized. Any changes made can result in a loss of points.

All patrols require a minimum of four (4) scouts and FCE Patrol may have one scout at or above the rank of First Class.

"Event Score" to Scale - it is important that all "Event Hosts" judge the competitors equally and consistently throughout the day.



**"Event Score" 0-50 Point Sliding Scale – it is imperative that all "Event Hosts" judge the competitors equally and consistently throughout the day.**

## **EVENTS**

**Theme :** Scout Resce

**Troop :** **604**

**Competition Idea :** Various Rescue Carry and building stretchers

**Theme :** TBA

**Troop :** **7272**

**Competition Idea :** TBA

**Theme :** TBA

**Troop :** **639**

**Competition Idea :** TBA

**Theme :** TBA

**Troop :** **727**

**Competition Idea :** TBA

**Theme :** TBA

**Troop :** **918**

**Competition Idea :** TBA

**Theme :** TBA

**Troop :** TBA

**Competition Idea :** TBA

**Theme :** TBA

**Troop :** TBA

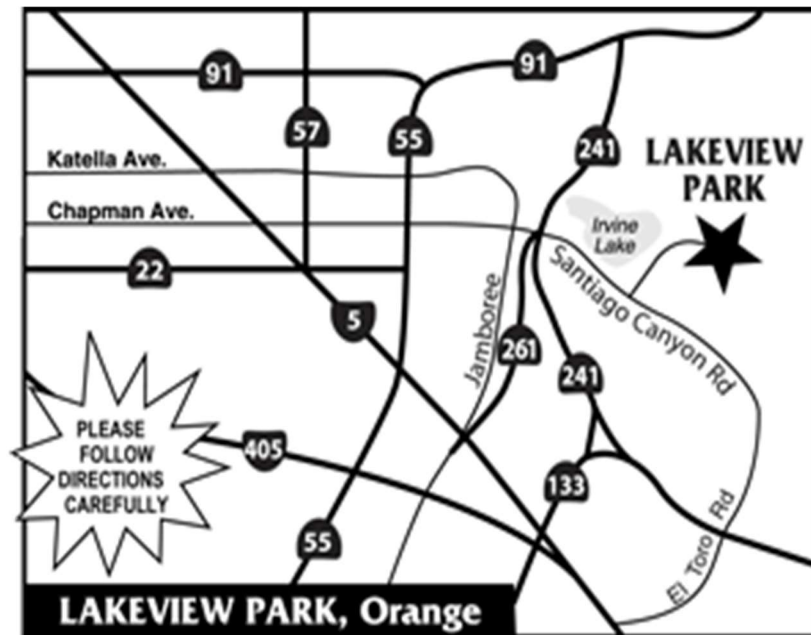
**Competition Idea :** TBA

**Theme :** TBA

**Troop :** TBA

**Competition Idea :** TBA

## Directions to Lakeview Park



**FROM NORTH:** Take most convenient freeway to the 55 freeway. Exit at Chapman Avenue EAST. Chapman Avenue turns into Santiago Canyon Road. Follow the road approximately 9 miles (from 55 freeway). You will pass Irvine Lake on the left (DO NOT turn into Irvine Lake). Make first left after Irvine Lake at park entrance. Follow signs.

**Toll Road Option:** From 91 fwy, take 241 fwy (toll road) south. Exit Santiago Canyon Road and go left. You will pass Irvine Lake on the left (DO NOT turn into Irvine Lake). Make first left after Irvine Lake at park entrance. Follow signs.

**FROM SOUTH:** Exit 5 Fwy north at El Toro Road- go right. El Toro Road turns into Santiago Canyon Road. Follow road 15.75 miles to park entrance on the right. If you reach Irvine Lake, you've gone too far. Make right turn at park entrance. Follow signs.

**Toll Road Option:** From 5 or 405 freeway, take 133 fwy north. 133 turns into 241 Fwy (toll road). Take 241 north, exit Santiago Canyon Road and go right. (you will pass Irvine Lake on the left - DO NOT turn into Irvine Lake). Go approx. 1/8 mile. Turn left at park entrance. Follow signs.

