

Greater Los Angeles Area Council

Scouts BSA

Rose Bowl District's

2025 Camporee

Highland Games

April 4-6, 2025

AT

Camp Trask

Leaders Guide



Address

1100 N Canyon Blvd.
Monrovia, Ca. 91016
Phone: (626) 358-5446
Gate Code: 1000

2025 Rose Bowl Camporee - *HIGHLAND GAMES*

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Registration Information

Fees: \$40.00 per person. Includes patch and weekend camping fees. You must [Pre-Register Here](#).

There is no onsite registration.

Campsites will be issued by the registration team upon your arrival at the camporee on a first come, first served basis. It is MANDATORY for each UNIT LEADER to PRE-REGISTER his unit IN ADVANCE with an estimated number of people attending. Since vehicles may not be able to drive all the way to the campsites, it would be a good idea to bring hand trucks or wagons to transport equipment.

FOR REGISTRATION INFORMATION, contact **Alfredo Chavez, Unit Coordinator, (213) 549-3241** or alfredo.chavez@scouting.org

NOTE: The CAMPOREE is a SCOUTS BSA event, although they are welcome to visit, there will be no planned Cub Scout events.

Camporee Highlights

Patrol and Troop Competitive and Non-Competitive events and activities

There will be seven (7) Patrol events, two (2) troop events, and various non-competitive events detailed below.

What to Wear

Field Dress Uniforms will be required upon arrival Friday night at check-in for uniform Inspection only. Activity uniforms are allowed during Saturday events and the Saturday night campfire. See the

Scout Spirit

Patrols are encouraged to show exceptional "Scout Spirit" during the day to earn extra points towards their total Score. Patrols do not need to carry their Patrol Flag during Saturday's events, please have them posted in the campsite marking the patrol's campsite.

Patrol Skit

All Troops are encouraged to perform a skit at the Saturday night campfire. Please submit your entry to the Order of the Arrow or Camporee "HQ" by 3:30 pm Saturday.

Cooking Competition

There will be a cooking (dinner) competition with prizes for the Patrols with the best meals. Bring your meal to be judged, the menu, and the steps you used to prepare the meal to the Camporee "HQ" by 5:45 pm on Saturday. It should be a single plate, small serving

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Rifle Shooting

We will be offering Rifle shooting as an afternoon free-time event. There will be a \$5.00 charge for rifle shooting. Scouts who want to shoot will need a rifle shooting permission slip ([At the end of this document](#)) filled out and brought with them to the range.

For the overall event, you can download the generic permission slip

<http://www.scouting.org/filestore/pdf/19-673.pdf>.

General Information

TWO DEEP PROGRAM-Per BSA policy, Rose Bowl District is following the two-deep policy. This policy provides the TWO (2) adult leaders (one at least 21 years of age and the other be at least 18 years of age) must be present with the unit at all times. **AT NO TIME** is a youth member to be left at the camporee site alone.

WATER- Usable drinking water spigots are very limited at Camp Trask. Use water from designated sources only. **DO NOT** drink water from any spigots or irrigation water supply that is not labeled as safe to drink. **Please come prepared with enough drinking water for your units for the weekend.**

ALCOHOL-Alcohol possession is **STRICTLY PROHIBITED** at the camporee. Alcohol possession is a violation of the National Policy of Scouting America. Persons having alcohol will be asked to leave the camporee. If there are any alcohol violations, our insurance is void.

SANITATION-Toilets are provided. Please keep them clean. Some toilet paper will be provided, however, come prepared with your own as it will not be replenished throughout the weekend.

WEATHER-As Scouts and scouters, we should always “**BE PREPARED**” for any kind of weather, be it rain or shine.

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Camporee Schedule

Friday, April 21st

- 4:30-8:00 Unit Check In
- 5:30-8:00 Patrol Uniform and Equipment Inspection
- 7:15 pm Sunset/ Average Overnight Temperature 50°
- 9:00-9:30 Orientation for Staff, Scoutmasters, and Senior Patrol Leaders
- 10:00 Taps, Lights Out

Saturday, April 22nd

- 6:30 am Reveille - Activity uniforms for Saturday
- 6:35 am Sunrise/ Average Daytime Temperature 68°
- 8:00-8:45 Competitive Event Set Up
- 8:45-9:00 Opening Flag Ceremony and Patrol instruction
- 9 am-12 pm Absolutely NO unattended youth in the campsites.
- 9:15-12:30 Competitive Events
- 9:30-11:00 Camp Site Inspections
- 12:00-1:30 Lunch
- 1:30-3:00 Competitive Events Completion (as needed)
- 1:30-4:00 Afternoon Activities: Possible Conservation Service Hours/ Troop Competition Tug o War, Catapult/ Games/ Rifle Shooting
The camp store will be open.
- 3:00 Deadline for Score sheets to be turned in.
- 3:00-3:30 Campfire Skit / Song Review
- 4:00-6:15 Dinner/Cooking Competition - Early entries are to your advantage, the judges get full
- 5:45 Cooking Competition Entry Deadline
- 6:30-7:00 Dinner Cleanup
- 7:00-7:30 Hike to Campfire
- 7:30-8:30 Campfire and Awards Ceremony
- 10:00 Taps / Lights Out

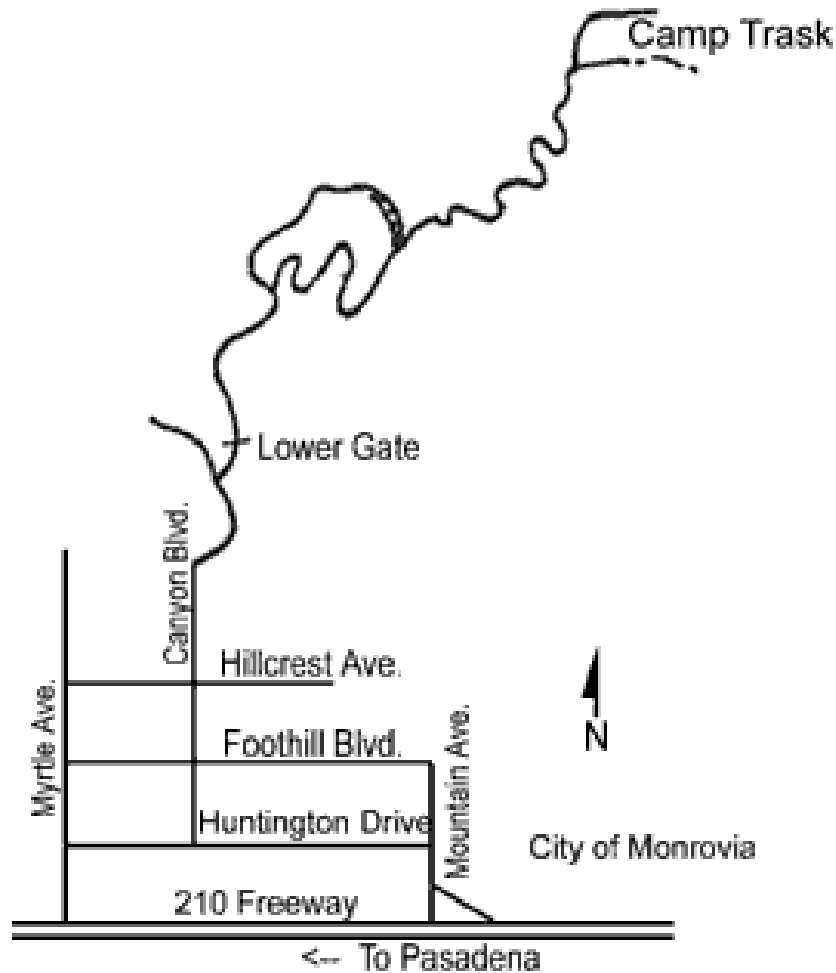
Sunday, April 23rd

- 7:00 Reveille
- 7:00-8:30 Breakfast
- 9:00 Camp-wide Scouts Own
- 9:30-11:00 Camp Site Clean-up, Checkout

2025 Rose Bowl Camporee - *HIGHLAND GAMES*

Transportation and Logistics

Driving Directions



Take the 210 Freeway to the Mountain Avenue off-ramp, in Monrovia. Exit at Mountain, and turn north - towards the mountains. Follow Mountain up to Foothill Blvd. Turn left on Foothill and follow it to Canyon Blvd. Turn right on Canyon Blvd. Follow Canyon Blvd up the hill. After crossing Hillcrest Blvd, which has a stop sign, Canyon will fork. Stay on the right fork. There will be signs indicating Trask Scout Reservation and Monrovia Canyon Park.

The road into camp is paved and has some tight turns. There is a specific traffic flow outlined below **DRIVE CAREFULLY!**

2025 Rose Bowl Camporee - *HIGHLAND GAMES*

Transportation and Logistics (continued)

Friday Night-Getting to Camp/ Transportation Regulations

- Troops can begin arriving at 4:30 pm. * Note that Canyon Park is still closed, so Scouting drivers will need to drive around the temporary barricades.
- **Traffic will only flow into camp** and to the upper campgrounds **between 4:30 and 7:00 pm.**
- Any vehicles planning to go down on Friday night will be “held” until 7:00 pm
- Traffic flow going into camp will resume from 7:30-8:30 pm.
- ** For the safety of all scouts and drivers, please be at Trask no later than 8:30 pm.
- All vehicles must back into parking spots.

Saturday & Sunday

- Drivers coming to camp on Saturday or Sunday will need to enter Gate Code “1000”.
- There will not be staff at the gates to monitor up & down traffic. Use caution.
- Lock the gate after entering or exiting for security.

Campsite Check-in Friday Night

- Check-in will be located at the upper campground by the platform tents near the lower bathrooms.
- Each scout and adult in camp will receive a Camporee wristband that must be worn for the duration of the weekend. *Notify Camporee Staff if scouts or scouters are in camp without a wristband.
- Check-in Documentation:
 - Troop/ Patrol Roster(s) of names- Scouts arriving late or leaving early should be noted.
 - Verify Two-Deep adult leadership.
 - Medicals for all scouts and scouters camping. *The unit leader will hold the medicals for the weekend.
 - Shooting Sports Permission Forms must be presented at check-in.
- Units will be given their campsite assignments as they arrive in the Upper Campground. Every effort will be made to keep Troops in their “traditional” camping sites if possible.
- 9:00 pm - 9:30 pm - Orientation for Staff, Unit Leaders, Senior Patrol Leaders
- 10:00 pm - Taps and Lights Out

Uniform Inspection Friday Night

- Uniform Inspection will take place between 5:30 pm - 8:00 pm in each unit’s campsite after the check-in process has been completed.
- Uniform Inspection includes a Field Dress Uniform and backpack with 10 Essentials. (See Score Sheet)

2025 Rose Bowl Camporee- Patrol Events -*HIGHLAND GAMES*

Highland Games Theme Information

Completing the Transformation from “Patrol” to “Clan”

Here are a few items that will help you transform your scouts into Scottish Highlanders and get into the spirit of the weekend:

- **Construct a gateway to go along with the theme of the weekend.**
The gateway can be fun and original or a traditional structure.
- **Design a Clan banner:** This banner is a required item for your gateway. The design for your banner is limitless, but it should be something that reflects your Troop. References of traditional designs and their meanings can be found at:
 - <http://www.fleurdelis.com/meanings.htm>
 - <http://www.crwflags.com/fotw/flags/gb-sccln.html>
- **Develop a clan cheer or yell.** This will be used during activities, games and events.
- If you wish...adopt a **Clan Tartan and make kilts.** These are to be worn during the Highland Games. We suggest that you do not go out and purchase kilts. Go to a fabric store and buy a roll of fabric. Also...Please wear shorts underneath your kilt!!
- Other useful websites for reference and information:
 - WHAT HAPPENS AT A CELTIC/SCOTTISH FESTIVAL? <http://www.lochnorman.com/>
 - NASGA RULES FOR THE SCOTTISH HEAVY EVENTS COMPETITION (for reference only, actual Camporee rules will be amended and distributed before the events)
<http://www.nasgaweb.com/rules.asp>
 - CRIEFF HIGHLAND GAMES
<http://www.crieffhighlandgathering.com/>
 - PIONEERING PLANS FOR A CATAPULT
http://www.glenn.cockwell.com/scouting/scouting_catapult1.html



2025 Rose Bowl Camporee- Patrol Events - *HIGHLAND GAMES*

PATROL/CLAN EVENTS

PATROL UNIFORM AND EQUIPMENT INSPECTION

Patrols (Clans) should present themselves to the judge(s) from Troop 31 on Friday evening. The inspection will take place at each troop's campsite after check-in. If you have not had your inspection by 8 pm notify headquarters or track down the Troop 31 Judges so you can be inspected.

UNIFORM INSPECTION - Score the average of all patrol members)	Maximum Points	SCORE
General Appearance: (Allow 1 point each- 1 point free for all patrols) a. Good Posture b. Clean face, hands, and fingernails c. Hair combed d. Neatly dressed (shirts tucked in)	5 pts	
Headgear, Neckerchief & Slide: (<i>OPTIONAL</i>) <i>If used, each patrol member must wear the same hat and/or neckerchief in the manner officially prescribed.</i>	5 pts	
Shirt and Insignia: Each patrol member must wear an official BSA shirt with all displayed insignia <i>correctly</i> placed.	25 pts	
Belt: Each patrol member must wear an official BSA belt. Either khaki web or official international-style leather is acceptable.	5 pts	
Pants: Each patrol member must wear official BSA long pants or shorts with BSA socks	10 pts	
Shoes: Leather or canvas shoes or hiking boots <i>in good repair</i> must be worn.	10 pts	
Backpack: (containing 10 essentials-inspect ONE patrol member)	10 pts	
10 Essentials: (Allow 2 points for each - only need check 1 member designated by patrol leader) 1. Water 2. Emergency food 3. Personal First Aid Kit 4. Extra clothing 5. Matches (do not carry at Trask) 6. Poncho/rain gear 7. Compass 8. Knife 9. Flashlight 10. Map (not carried at Trask)	20 pts	
Patrol Leader (leading in a scout-like respectful manner)	10 pts	
<u>TOTAL UNIFORM & PERSONAL EQUIPMENT</u>	100 pts	
PATROL EQUIPMENT:		
Patrol First Aid Kit (3 personal first aid kits meet the requirement)	10 pts	
Patrol Flag	10 pts	
Hand Axe (ask if one is available in Troop)	10 pts	
Patrol Cheer/ Yell - loud in a manner fitting the spirit of the camporee	20 pts	
TOTAL PATROL EQUIPMENT	50 pts	
GRAND TOTAL	150pts	

2025 Rose Bowl Camporee- Patrol Events - *HIGHLAND GAMES*

Patrol Events “Heavy Athletics”

BRAEMAR STONE - Clachneart (stone of strength)

Troop 509

The stone is thrown like a shot put, except there is no approach allowed. The stone must be put from a standing position. Everyone in the patrol will get one throw and the total distance will be divided by the number of scouts in the patrol.

TOSSING THE CABER

Troop 333

The object of Tossing the Caber, a cardboard carpet tube or irrigation pipe (not a real 18-foot, 140-pound log), is to toss it in as straight a line as possible. The caber must be flipped over and pass through the vertical position (90 degrees from the ground) to count as a turned caber.

Other Events

FIRE BUILDING

Keeping warm in the damp Scottish Highlands

TROOP 357 B & G

Location: Pool Brick Yard

In this event, the Patrol will be given points based on their fire-building skills, teamwork, safety, and ability to burn a string above the fire. Additionally, the patrol will be timed and points will be deducted for going over the time limit and for using too many matches. The patrol will be given all the necessary tools to build the fire including tinder, kindling, fuel, and matches to light the fire.

After the event is over, the patrol will have a chance to earn extra points by answering a bonus question relating to fire safety.

Signoffs

If you demonstrate the correct skills, this event could allow you to be signed off on the following requirement:

2nd Class

2c. At an approved outdoor location and time, use the tinder, kindling, and fuel wood from Second Class requirement 2b to demonstrate how to build a fire. Unless prohibited by local fire restrictions, light the fire. After allowing the flames to burn safely for at least two minutes, safely extinguish the flames with minimal impact to the fire site.

2025 Rose Bowl Camporee- Patrol Events - *HIGHLAND GAMES*

ESCAPING DUNVEGAN CASTLE

Troop 21 - By popular demand, this event has been moved to the scored category.

Dunvegan Castle on the Isle of Skye is said to be haunted by the ghost of a Viking warrior named Leod (pronounced loud) who founded Clan MacLeod. Your patrol will have a scale model of the castle's floor plan which is filled with stone hallways that are dead ends with no escape. Does your Patrol have the teamwork skills to plan and execute a journey through the castle and successfully escape the ghost of Leod?

SIGNALING EVENT PROCEDURES

In the Scottish highlands, there were no phones, so alternate methods of communication had to be developed to send messages great distances across lochs (lakes), brae (hillsides or riverbanks), and Gleann (Valleys).

Troop 4 B & G

1. The Patrol Leader is to report to a Signaling Event staff member and follow his directions.
Only the patrol Leader is to communicate with event staff.
2. Outside help is not allowed. The patrol must complete this event on their own. Your Scout Handbook is a useful resource, you can use it.
3. This is a timed event. You will have no more than 15 minutes to complete your message.
4. No communication between flag positions is allowed except by using Signal or Semaphore flags.
5. The Patrol Leader will inform the event staff which signal device they will use.
6. Divide your Patrol into two teams. The receiving team will report to Position B when told to by staff. Team A will send the message.
7. Event staff will give Team A the message to send.
8. Team B will write down the message received.
9. When you are finished sending and receiving the message, report to the event staff to turn in the written message and equipment to receive scoring.

HAZARDOUS MATERIAL TRANSPORTATION

Scenario:

Your patrol must work together to move a hazardous substance. Use your teamwork and cooperation throughout the course to ensure you don't spill!

CLAN COOKING COMPETITION

There will be a cooking (dinner) competition with prizes for the Patrols with the best meals. Bring your meal to be judged to the Camporee "HQ" by 5:45 pm on Saturday. It should be a single plate, single serving. You must include a printed or handwritten menu, the ingredient list, and the steps you used to prepare the meal. If you do a good job your meal may be featured in a camporee cookbook!

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Troop Events

Campsite Inspection

From 9:30 am to 11 am, the Troop Campsite will be judged on the following items.

	Item	Max Score
1	All motor vehicles moved to a safe parking area - backed into a parking spot?	10
2	Troop sign/ Flag displayed at the campsite?	10
3	American flag properly displayed in the campsite?	10
4	Entire campsite free of litter?	10
5	Are patrol boxes clean and orderly?	10
6	Are fire extinguisher(s)/buckets available near the cooking area?	15
7	Identified First Aid kit available and ready in case of emergency?	15
8	Troop gear properly stored and clean when not in use?	10
9	Patrol food properly stored?	10
10	Gateway constructed using pioneering skills? – Does it include the Camporee Theme?	10
11	Banner, Coat of Arms, Crest or other Theme related equipment?	10
12	Tents pitched by patrol, staked, and personal equipment kept orderly?	10
13	Patrol Menu and Duty Roster posted in the campsite?	10
14	Garbage in bags or cans and protected from animals?	15
15	No fire hazards present (camp stoves put away, gas turned off, etc.)?	10
	Totals	165
	BONUS POINT Tie Breaker	
	Up to 5 points for each useful camp gadget built with pioneering skills (Maximum 20 Points)	20
	Total	185

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Troop Events (Continued)

Tug-o-war: Troop teams will compete in a double elimination bracket for Camporee Champion.

Toss the Haggis: Scouts use their pioneering skills to build a catapult and launch a sheep (or other fake stuffed animal) as far as possible. Each Troop will get three shots. Best of three counts. Details Below

Scout Spirit: Additional points are given for theme participation: kilts, crests and coat of arms, theme-related skits, etc.

Building your Catapult

CATAPULTS/Ballista/Trebuchets - This troop event will probably take a little more prep and planning. The scouts will be using their pioneering skills to build a catapult to launch a sheep (fake, of course: a stuffed animal). You can find designs and plans for the catapults at these websites:

http://www.glenn.cockwell.com/scouting/scouting_catapult1.html

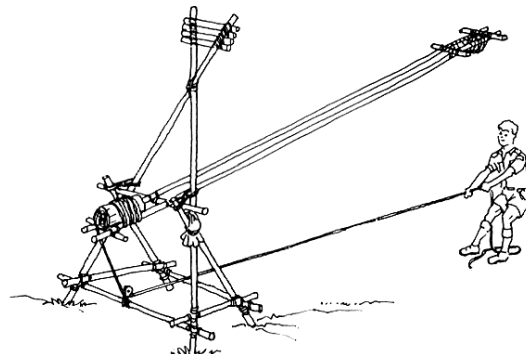
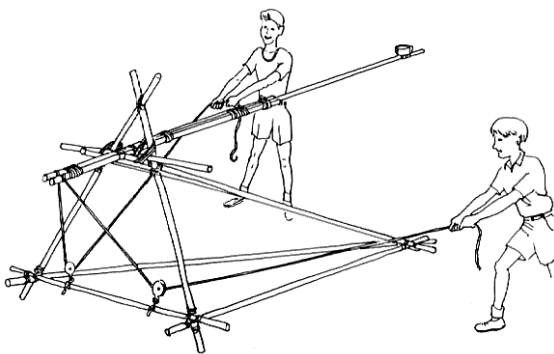
Many pioneering ideas (including a couple of catapults) at this link:

<http://ajm.pioneeringprojects.org/pioneering/PioneeringProjects.pdf>

Ballista

<http://scoutteam.org/wp-content/uploads/2015/06/Ballista-Scouter-Adult-Version.pdf>

There are many others, but these are a good start. You will need to lash a couple of short staves at the end of the launching arm to balance the object before takeoff.



2025 Rose Bowl Camporee - *HIGHLAND GAMES*

Camporee Non-Scored Events

Non-scorred events will be offered at the parade ground and the rifle range. The rifle range will open from 1:00-3:30 pm

Camp Trask Conservation Service Hour(s)

Each Troop may set aside an hour (or more) of the afternoon to help repair the damage caused by the storms, dig out the fort, or clear weeds in and around the campsites.

Order of the Arrow – Skills Challenge

Test your Patrol's basic scout knowledge

Rifle Shooting

\$5 for rifle shooting at the range. Be sure to provide your waver.

2025 Rose Bowl Camporee - *HIGHLAND GAMES*

Tips For Camporee Success

LEADERS PERFORMANCE

As with all Scout events, the object of the event is to give the youth of the district the opportunity to use the Scouts and Leadership skills we teach them. So as leaders, we are asking you to let them do just that. We are asking you to let them participate in the events without interference. Please understand that the leaders that are scoring the events are volunteers and human beings, as yourselves, subject to human conflict, and they deserve the respect of their appointed tasks. The camporee committee has worked hard to make the events fair and equitable for all participants. If you have a problem with an event leader, we ask that you bring it to the attention of the camporee chairperson and not conflict with the event leader.

We ask that you also get involved in the planning process and join the committee. There's nothing more enjoyable than a well-planned camporee and the more leaders involved, the better the event is. Each leader who gets involved has fun and gets the appreciation of the youth of the district for taking the time to think of their welfare.

The camporee committee is asking all the leaders of the Rose Bowl District at camporee to stake the following Leaders' Pledge of Performance:

- We will use trucks only for transporting equipment-no passengers except in the cab.
- We agree to enforce reasonable travel speed (in accordance with State and local laws) in all motor vehicles enroute and in camp.
- We will at all times be a credit to the Scouting America, and we will not tolerate rowdy behavior, horseplay or un-Scoutlike conduct, keeping a constant check on all members of our party.
- We will respect the property of other and not trespass.
- We will maintain high standards of personal cleanliness and orderliness and will operate a clean and sanitary camp, leaving it in better condition than we found it.
- We will not bury any trash, garbage or recyclables. All rubbish will be placed in a trash bag and taken to the nearest recognized trash disposal or all the way home if necessary.
- We will be certain that fires are attended at all times.
- We will not cut trees or shrubs without specific permission from the landowner or manager.
- We will not expect any special concessions.
- **We will live by example by adhering to the Scout Oath and Law and Outdoor Code.**

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Cooking: Scouts will be concerned with cleanliness as well as cooking ability. This includes clean Scouts as well as a clean prep area. Cooks should clean up as they go, not letting used or dirty items pile up.

Plan your menu, post it, and stick to it. For breakfast, lunch, and dinner at Camporee, cook something you've cooked before and keep it simple.

When meal planning, be sure to include all four food groups in your menu:

1. Meat / Protein
2. Dairy (Eggs, Cheese, Milk)
3. Fruit / Vegetable
4. Bread / Rice / Pasta

Each Patrol eats together, at the same time.

Cleaning: When ready to wash dishes, heat clean water in a clean pot. Pour that water into two plastic tubs. Use one tub for washing with soap, and the other for rinsing. All dishwater (Grey Water) should be disposed of in the sump area or scattered. **No dishes should be washed in the camp sinks, water faucets, drinking fountains, or toilets!! No waste should be disposed of in sinks or toilets.**

Scrape uneaten food off the plates into your trash container before you wash them. Lay out a clean trash bag to drain your clean dishes and utensils. Finish drying them with a clean dishtowel and put them away. Wipe off tables and food prep areas.

Remember to be Bear Aware! Food waste should be put in trash bags at the campsite. Store uneaten food in zipper bags and then in coolers. All food and trash should be locked in vehicles for the night.

Campsite Duty Roster(s): Post the patrol menu and duty roster. All duties should be rotated, so everyone gets to learn. Every patrol member should be clear about their responsibilities. Once the duty roster is posted do not try to re-negotiate your duties. Everyone pitches in and does their share. Remember, **Cooperation and Teamwork!**

Campsite Layout: Patrol tents should be laid out in an organized fashion. Making it easy for judges to identify each patrol in the campsite. If rain flies are used, they should be attached properly. All tents should have ground cloths with them rolled under. Stuff sacks should be stowed in the inside tent pockets.

The tent/cooking area should have 2 (two) fire buckets per Patrol, one of sand and one of water or a fire extinguisher per patrol.

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Store personal gear neatly inside tents with the tent zipped. Roll up sleeping_bags during the day and stow your extra clothes and other_personals when not in use. Store all Patrol gear neatly.

Cooking equipment and coolers should be closed, clean, and organized by patrol. Each unit should have an easily accessible, clearly marked First Aid kit.

Food Prep and Management:

- Menus should be planned keeping the Big 8 Food Allergies in mind (Milk, Soy, Eggs, Wheat, Shellfish, Tree nuts, Peanuts, Sesame)
- Garbage must stored so wildlife cannot get to it and it must be locked in vehicles overnight and packed out of camp when leaving. No trash can be disposed of at Trask.
- Promote the use of soap, water, and hand sanitizer during the day and especially before preparing food.
- Keep daytime temperatures in mind when packing coolers. The food danger zone is between 40°-140°.

Good Luck!

2025 Rose Bowl Camporee - *HIGHLAND GAMES*



BOY SCOUTS OF AMERICA

CALIFORNIA SHOOTING SPORTS PARENTAL/LEGAL GUARDIAN PERMISSION FORM

I, _____, parent or legal guardian of _____,
(Print Name of Parent or Legal Guardian) (Print Name of Child)

hereby give my child express permission and consent to be loaned and possess firearms (handguns and long guns) and ammunition to engage in lawful, recreational sport, including target practice, and/or a course of instruction in the safe and lawful use of a handgun. (Cal. Penal Code §§ 27945, 29610, 29615, 29650, 29655; 18 U.S.C § 922(x)). As used in this form, "firearms" include any handguns, long guns, or shotguns that may lawfully loaned to and possessed by a minor under state and federal law.

I also give my child express permission and consent to possess, and for a person to loan to my child, a "BB device" as defined in Cal. Penal Code * 16250. (Cal. Penal Code § 19915).

This consent is valid, absent my express revocation thereof, for the calendar year of 2025
(Calendar Year)

A photocopy or facsimile of this written consent will serve as an original.

I represent that I am (1) the parent or legal guardian of the minor named above and (2) not prohibited by Federal, state, or local law from possessing a firearm. I agree to indemnify and hold harmless the Boy Scouts of America, and any local Council and all officers, members, employees, and volunteers thereof, from all losses, damages, causes of action, cost and expenses, arising from any false statements or representations made by me herein.

The undersigned also grants permission for participation in a Camp Archery Program and Camp Slingshot Program, with use of archery equipment and slingshot equipment.

Signature of Parent or Legal Guardian

Date

Without this waiver, the camper will not be able to participate in the shooting sports program and he will be given an alternate activity. A signed copy of this form must be on file with the Camp Director.

Unit #: _____
Last Name: _____

First Name: _____