

Greater Los Angeles Area Council Boy Scouts of America



Firestone Scout Reservation

Cub Scout Fall Encampment Event Camping Guide



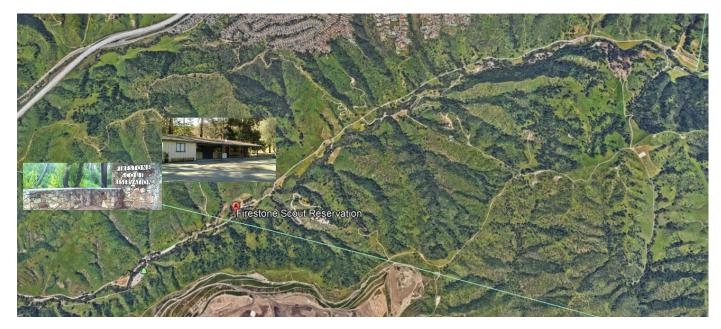
Friday, October 25th – Sunday, October 27th

Firestone Scout Reservation
19001 Tonner Canyon Road, Brea, CA 92821

BRING THIS ENTIRE PACKAGE WITH YOU TO THE CAMPING EVENT

TABLE OF CONTENTS

ABOUT FIRESTONE	2
DIRECTIONS TO FIRESTONE	3
TRADING POST	4
BOOFEST INFORMATION	5
BOOFEST SCHEDULE	6
OA MEAL PLAN OPTION MENU	7
CHECK-IN/CHECK-OUT PROCEEDURES	8
GENERAL RULES AND REGULATIONS	10
FIRST AID AND EMERGENCY INFORMATION	13
WILDERNESS AREA WARNING	14
HIKING SAFETY	14
WHAT TO BRING AND NOT BRING TO CAMP	15
CAMPSITE DECORATIONS, COSTUMES & TRICK-OR-TREATS	15
CHECK-IN CHECK LIST	16
FORMS AND PERMISSIONS	17



Firestone Scout Reservation has been around since 1955 and is the ideal place for a unique back-to-nature experience whether you're new to camping or a pro to the joys of sleeping in a tent. We are a semi-primitive camp available to Scouting organizations and most non-profit youth groups by reservation for day use and overnight stays most weekends year-round. Conveniently located just east of the 57 Fwy in Brea, CA, our camp is nestled in Tonner Canyon, between Los Angeles and Orange Counties.

Firestone Scout Reservation

19001 Tonner Canyon Road, Brea, CA 92821

Located just east of State Route 57 in Tonner Canyon between Diamond Bar and Brea, California.

Routes to Firestone Scout Reservation:

Take 60 Fwy East to 57 Fwy South; Exit Brea Canyon Rd; Turn right onto Brea Canyon Rd.; Turn left on Tonner Canyon Rd.

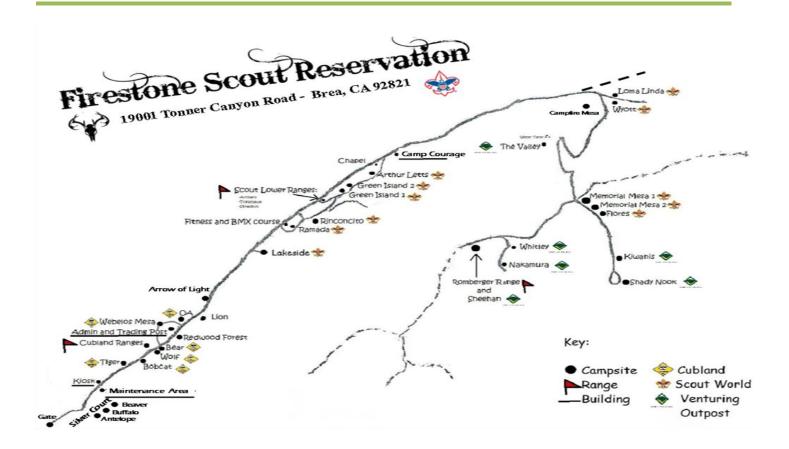
Or:

■ Take 91 Fwy East to 57 Fwy North; Exit Tonner Canyon Rd.; Turn left [East] at bottom of exit.

Then:

- Enter at left gate by Security Guard Station
- Bear left at all forks in the road to reach event area.

Map



TRADING POST



Broken Hawk Trading Post Hours

Friday: CLOSED

Saturday: 9:00am - 5:00 pm

Sunday: CLOSED

Cash, Checks, and Credit/Debit Cards

Accepted

For your convenience, our Trading Posts sell a variety of basic necessities and treats for your enjoyment such as:

- Assorted candy
- Snacks
- Water/Drinks

- Ice Cream
- Slushies
- T-shirts

- Patches
- Handicraft kits
- And lots more!

*Microwave located outside of Broken Hawk Trading Post is available for your use. Please keep it clean!

Cubland Mini Post

Open Saturday Only (Cash Only)

Water, Drinks, and Snacks are available for purchase.



Just some of the Fun Activities taking place at:

Cubland, Midway Madness & Zombie Land

 ▲ Crafts / Games
 ▲ Arts & Crafts
 More and the control of the con

▲ Archery ▲ Petting Zoo

Plus!! A Super Monstrous Evening of:

Trick O' Treating throughout the Campsites, Costume and Campsite contests and Exciting Campfire program under the stars!!

**Packs/Families provide their own camping equipment, decorations, Trick O' Treats and food or may choose to purchase the OA Kitchen Meal Plan.

Remember To ...

Dress in your favorite costume
Decorate your Campsite and Sign
Up for the Contest at the Trading
Post
Bring something to sit on.



**Program and Schedule subject to change as needed by camp

BOO!FEST SCHEDULE

Friday ALL CAMPERS BRING THEIR OWN DINNER TONIGHT

4:00 PM Camp gate opens - Campers Start Arriving - Camp Setup

4:30-9:00 pm Pack Check In (Pack Camp Forms turned in)

8:30-9:00 pm Cracker Barrel (Broken 'Hawk Trading Post) (Minimum of one adult from each

group must attend)

9:00 pm Gate Closes 10:00 pm Lights Out

Saturday MEAL PLAN OPTION AVAILABLE: SEE MENU FOR DETAILS

6:30am Rise and Shine! 7:00am Gates open

7:10–8:30 am Morning Registration for late arrivals

7:10-8:30 am Breakfast

8:30 am DAY TRIP REGISTRATION CLOSED

9:00 am FLAG CEREMONY: Please assemble at the Broken 'Hawk Trading Post
9:15 am MORNING EVENTS (ALL EVENTS SUBJECT TO CHANGE)-See Activity List

NO Vehicles allowed on road or in campsites during program hours

(Only FRS vehicles and Emergency Vehicles allowed)

Noon Morning Events End

Noon to 1:15 pm Lunch (ALL VEHICLES REMOVED AT END BEFORE PROGRAM CAN START)

1:30 pm Events continue (Same as morning events)

4:00 pm Afternoon Events End

4pm-5:15pm Unit Time Activities (Please collect activity during check-in)

Contest Sign Ups End

5:30 pm Flag Retreat Ceremony (Assemble at Midway Madness)

6:00pm –7:30 pm Dinner Time

NO Vehicles allowed on road or in campsites during evening program hours

(Only FRS vehicles and Emergency Vehicles allowed)

7:30-9:00 pm EVENING PROGRAM STARTS

TRICK-Or-TREATING THROUGHOUT CAMPSITES

8:00 pm Everyone Assembles at **Midway Campfire** (bring something to sit on)

Costume Contest, Announce Campsite and Costume Contest Winners

10:00 pm Program Ends

10:30 pm Lights Out (if leaving, please do not disturb other campers)

Sunday MEAL PLAN OPTION AVAILABLE: SEE MENU FOR DETAILS

7:00 am Rise and Shine 7:30-8:30 am Breakfast

8:00am Camp Gates open for entry

8:30 am Scouts' Own – To be observed individually by units

8:30 am Break Camp – Campsite Cleanup

Campsite Inspections (Packs WILL be held responsible)

Final Check-Out - Leaders Submit Surveys at Event HQ

10:00 am Campers take Scout Spirit back home to their friends and family.

**Program and Schedule subject to change as needed by camp

OA KITCHEN – MEAL PLAN MENU

Want to go camping, but afraid to cook? Let us take care of the meals, so you can enjoy your weekend with your Scout! Just click the "menu option" when you register online. <u>Meal plan is \$35 additional</u>, <u>per person</u>, and covers all three meals Saturday, plus a light breakfast Sunday. And no dishes to wash! **Menu subject to change.

Friday:

NO Meals provided on Friday Night. However, there will be Hot Chocolate, Coffee and Sweet Rolls for sale.

Saturday:

Breakfast:

Scrambled Eggs

Potatoes

Sausage

Tortillas

Orange Juice, Milk, Hot Coffee and Hot Chocolate

Lunch:

Sloppy Joes

Pasta with Cheese Sauce (No Meat for Vegetarians)

Green Salad

Punch

Cookies

Dinner:

Pat's BBQ Chicken

Cheese Enchiladas (For Vegetarians)

Rice & Beans

Corn

Dinner Roll

Green Salad

Punch

Dessert

Sunday:

Breakfast:

Cold Cereal

Sweet Rolls

Milk, Juice and Hot Coffee and Hot Chocolate

**Menu and Schedule subject to change as needed by camp.

CHECK-IN/CHECK-OUT PROCEDURES

Before Arrival:

- All Unit Leaders and Parents read and bring this Event Guide with you.
- Know your Pack information (Unit #, District, Council, Leader's Name)
- Bring your Pack Roster
- Be prepared for your pack to show Scout Spirit:
 - Provide Two Volunteers to help with Saturday Activities.
 - Attending Flag Ceremonies and Scout's Own.
 - Contributing a Skit or Song for Evening Program.
 - Bring candy or other treats to distribute during the Trick-or-Treating session.
 - Bring Costumes and decorate your campsites

UPON ARRIVAL:

Unit/Event Leader:

- We Strongly Urge the Unit/Event Leader to arrive before the rest of your group/unit to guarantee your group has filed the correct forms and paperwork.
- Make sure to have ALL your units forms ready to submit during check-in through your assigned group leader. (see "Check-in Checklist")

Everyone:

UPON ENTERING GATE FOLLOW ROAD TO EVENT CHECK-IN APPROX 2 MILES. **DRIVE SLOW- SPEED LIMIT IN CAMP IS 15 Mph.**

- STOP at the welcome gate. STAY IN YOUR VEHICLE until a volunteer helps you to locate your campsite.
- Drive your car to the campsite and unload it QUICKLY, then leave the camp area and proceed to your assigned parking area.
- Do not set up your tent until **AFTER** you park your vehicle (see camping etiquette section).
- Unit/Event Leader should provide guidance on tent locations and egress/walkways within your campsite (see Camping Etiquette section)
- This Event Guide contains your Parking Permit. No Parking Permits will be given out at the encampment. Fill it in after reading the parking regulations. Place it on your dash where it can be seen easily. If you are improperly parked and if your name and pack is visible, we will attempt to locate you before your car is towed. (see Vehicles and Parking section).

CHECK-IN/CHECK-OUT PROCEDURES (cont.)

CHECK-IN:

It is very important before you go to any place in camp that you check-in.

- Upon arrival on Friday or early Saturday morning, All participants must Check-In with their Unit/Event Leader. (YOU MUST CHECK IN ON THE DAY OF YOUR ARRIVAL)
- Unit/Event Leader must proceed to Event Headquarters at the **Broken Hawk Trading Post** to Check -In Unit and for Cracker Barrel (see schedule for times). You will need to turn in a Unit Roster, copies of A&B forms for ALL guests (INCLUDING ADULTS) staying at camp. We will have additional information there and will be able to answer any questions you may have to get you off to a great start for the weekend. (Note: Legal names required on both registration and A&B forms)
- If you have any medical issues, please let us know at check in. It is not required to give us a copy of your doctors release or notes, but you must bring them with you and have them readily available upon request. Be sure to always keep your cars keys with you in case of emergency and that you fill out a camp Parking Permit and place it in your car windshield.
- Pick-up Event Packet with Event wristbands for registered and paid Pack members and for paid OA meals plans.

BEFORE DEPARTURE:

Clean Up Campsite: We are a "**Pack it in, Pack it out**" camp. All principles of **Leave No Trace** apply. Before departure, each unit will clean its camp site and surrounding area so there is no remaining trash, paper, plastic, etc. It is ALWAYS good practice to bring plenty of strong garbage bags. **Dumpsters and trash cans are NOT available.**

Camp Inspection: Unit/Event Leader should advise the Camp Staff for final walk through of their site. Please be sure your tents and belongings are packed and loaded before the advertised departure time deadline.

CHECK-OUT:

- Unit/Event Leader must proceed to Event Headquarters to Check-Out.
- Turn in evaluation forms.
- Collect any submitted forms

GENERAL RULES AND REGULATIONS

Please help us have a safe weekend by supervising your Cub Scouts and siblings and following the safety procedures and instructions listed below.

1. RULES FOR CAMPING

- EACH UNIT WILL BE ASSIGNED A CAMP SITE. However, we have a large number of campers that come to **BooFest**, we require that you bring the appropriate tent size for the amount of guest inside the tent. (i.e. 2 participants = 4 person tent, 4 participants = 6 person tent)
- All Units/Campers are to provide their own camping tents, equipment, and gear.
- All Scouts and Leaders are expected to wear their field uniforms ("Class A") during flag ceremony. If a cub scout is wearing his activity uniform, he should still wear his rank hat.
- "Open-toe" shoes (sandals, flip-flops, crocs etc.) are **NOT Allowed** in Camp. This also applies to visitors, and those just dropping off or picking up someone.
- NO PETS ALLOWED IN CAMP! No exceptions!
- **Two-Deep Leadership** is required by National council. You must have a minimum of two trained leaders with your unit. Leaders **MUST** camp with their Unit. All Cub Scouts must have one-on-five leadership at all times.
- Campers should always use the Buddy System (travel in groups of 2 or more) when at camp.
- Make sure you and your scout have a plan in case someone is separated from the group.
- **DO NOT RUN IN CAMP. DON'T LET AN INJURY SPOIL YOUR WEEKEND.**

2. CAMPING ETIQUETTE

- Noise: Please keep the noise down after 10 PM. Remember that there are other campers, many who are younger scouts and need their rest, and the animals need to sleep, too.
- Be a good neighbor when camping. Leave room for others to pass by on the way to the water and rest rooms.
- When passing someone else's camp site, be respectful and go around rather than straight through.
- If you need assistance, please contact the Camp Ranger or a Staff Member.
- NO RVS, CAMPING TRAILERS, CAR CAMPING, OR ROOFTOP CAMPING ALLOWED.

3. SECURITY

- Security Gate Closes at 9:00 pm to enter facility. You can, however exit at any time.
- Please do not open the gate to allow others to enter after closed hours.
- Ranger lives on property, if an emergency arises.
- Please leave valuables at home. Firestone Scout Reservation and the Greater Los Angeles Area Council are not responsible for lost or stolen items.
- Cell Phone, Internet, or WiFi service reception is very limited or not available in camp depending on your service provider.

GENERAL RULES AND REGULATIONS (cont.)

4. VEHICLES AND PARKING (Parking Permit)

- Park in designated areas ONLY!
- All vehicles entering the camp area must have a Parking ID Pass.
- DISPLAY Parking ID pass prominently on dash (Indicate name and Pack Number on permit.)
- Vehicles will be allowed 15 minutes access to assigned Pack Camp Area for drop off and Sunday pickup. Otherwise, they must park in designated parking areas.
- Park vehicles so they are "Head Out" (Back into your spot)
- Cars that are blocking others or obstructing roadways will be towed
- No In-And-Out parking unless emergency.
- Any car parked long-term in the camp site (excepting cars with medical leave) may be towed or cause its family to be asked to leave.

5. RVs & TRAILERS

- NO RVS, CAMPING TRAILERS, CAR CAMPING, OR ROOFTOP CAMPING ALLOWED.
- Trailers **WILL NOT** be parked in campsites. Check with staff for parking location.

6. **NO** ALCOHOLIC BEVERAGES, DRUGS, TOBACCO OR VAPORS ALLOWED

- Firestone Scout Reservation is a **No Smoking** facility.
- Alcohol and Scouting do not mix. The consumption or use, or being under the influence, of alcohol or illegal drugs is prohibited at any activity involving participation of youth members.
- We are in the business of setting examples for our youth.

7. ROAD TRAFFIC/ROAD CLOSURE

- Please follow Camp Speed Limits when entering the gates into Firestone
- Watch out for animals, scouts/scouters, and other vehicles on the road.
- ROAD CLOSED on Saturday (Program Day) to all traffic during Program and Event Times
 - Except for Firestone Staff, and Emergency Vehicles
 - If you need to leave early let HO know when you check in or as the need arises.

8. FIRE REGULATIONS

- Firestone Scout Reservation is a No Smoking Facility.
- NO WOOD OR GROUND FIRES ALLOWED!
- No liquid fuels of any kind.
- If the fire department is called because of your fire, your unit will be billed for any expenses charged by the fire department.

GENERAL RULES AND REGULATIONS (cont.)

9. COOKING/FOOD

- Campers are responsible for their own food and cooking. (Unless purchasing OA Meal plan)
- Propane cooking is permitted. Charcoal cooking in above-the-ground containers is permitted.
- BBQ's are allowed on campsites as long as they are 6" off the ground. They must be propane or charcoal only.
- Do NOT keep food inside your tent or leave it out. This will attract the wildlife to get to it.

10. WATER AND TRASH DISPOSAL

- Campsites have access to a potable water spigot. You may have to share with other campers. Please just use what you need and help conserve water.
- Trash Dumpsters are NOT available.
- Please secure ALL trash overnight. **REMEMBER** that wildlife would like nothing better than to get at your disposed goodies.
- Trash Bags Please bring plenty of trash bags to bag and dispose of your trash.
- Take all trash with you when leaving camp.

11. PORTA POTTIES

- Please keep latrines clean. Please use them for their intended use **ONLY!**
- DO NOT use porta potties to throw away trash.
- Bring your own toilet paper and "dry" hand sanitizer, as what is provided is complimentary and may not be restocked.

12. SHOOTING SPORTS RANGES & PROGRAM AREAS

- Please follow all direction given by Range Masters/Campmasters/Staff at any of the ranges and program areas. You will be asked to leave the range or program area if you do not follow instructions.
- No running. Please do not go under yellow tape or fences.
- If you would like to take pictures, please check with range master where it is safe to stand.
- DO NOT BRING PERSONAL FIREARMS, AMMUNITION, SLING SHOTS, BB GUNS, AIRSOFT GUNS, SQUIRT GUNS, NERF GUNS, TOMAHAWKS, THROWING KNIVES OR BOWS AND ARROWS TO CAMP. Only Firestone Scout Reservation equipment may be used by Scouts, Leaders, and all other participants. (IF ANYTHING IS BROUGHT OR YOU ARE CAUGHT WITH IT YOU WILL BE SENT HOME IMMIDIATELY)

And the most important rule of all is... HAVE FUN!

FIRST AID & EMERGENCY INFORMATION

Ensure your unit has your *Medical Release Form* and *Parental/Legal Guardian Permission Release* for <u>ALL</u> participants in your family.

First Aid Station:

- Location will be adjacent to encampment headquarters where the Friday night Cracker Barrel is held.
- All medical release forms will be stored at encampment headquarters and will be returned to campers at checkout.
- Any injury requiring a band-aid or more, must be noted in a written log and turned into Camp staff daily.
- If there are any questions concerning an injury or if it is major injury, contact the first aid station immediately.

First Aid:

- Individual Units are responsible to handle minor injuries.
- All units should be equipped with standard first aid equipment and supplies.

Any serious injuries:

- Must immediately be brought to the attention of the Camp staff.
- Medical Personnel will be available.

In the event of a real emergency, STAY CALM, stay with the injured person, and send another adult or pair of scout buddies to notify staff.

Fire and Emergency Alarms:

If the emergency alarm sounds,

- All campers are instructed to stop what they are doing immediately and to walk quickly to Event Headquarters and assemble by pack.
- Leaders will take a head count and inform the Camp Staff Leadership of the status of their unit.
- If any evacuation is necessary, participants will be given the appropriate instructions.

ALL DRIVERS MUST KEEP THEIR KEYS IN POCKET AT ALL TIMES.

WILDERNESS AREA WARNING

You should be aware that this is a Wilderness Area.

There are, among other things, wild animals native to this area. Among them are mountain lions, bobcats, coyotes, deer, raccoon, snakes, spiders, flies, ticks, ants, mosquitoes and mice. These animals are wild and **must be left alone**. We have had previous complaints about the presence of Bears in the area, but it turned out only to be someone who was an extraordinary snorer. However, on some evenings coyotes, frogs and crickets do serenade beautifully.

DO NOT STORE FOOD OR TRASH IN YOUR TENTS!

- Keep all food and items with a scent stored appropriately so as not to attract these animals.
- Some of the smaller animals (raccoon, mice) can get into tents, packs, clothes, shoes, food bags, and your trash.

NO OPEN-TOE SHOES ALLOWED!

- Wear appropriate shoes or you will be asked to change or leave the camp facility.
- Remember you will be walking/hiking and the terrain is uneven.
- You don't want to be bitten, stung or injured by anything.

Be prepared to handle:

- Seasonal Poison Oak and Stinging Nettles
- Seasonal Allergies
- Bee stings, mosquito/insect bites

Changes in Weather:

- Check the weather report for the dates of your stay and pack accordingly.
- While it may be warm and sunny during the day the temperature drops in the evening and can get cold.

HIKING SAFETY

- **☑** Always tell someone where you are going and when you will return.
- **☑** Never hike alone or at night; use the Buddy System.
- **☑** Dress properly for the weather and environment.
- **☑** Wear sun and insect protection.
- **☑** Take an extra pair of socks in case you need to change.
- **☑** Obey traffic signs and signals.
- **☑** Avoid hiking along roadways.
- **☑** Stay on the trail.
- **☑** Be alert to your surroundings.
- **☑** Don't litter as you hike.
- **☑** Be alert to dangerous animals, insects, and plants.
- **☑** Never touch a wild animal.
- **☑** Take 1 pint of water for each hour you will be hiking. Never drink untreated water.

WHAT TO BRING TO CAMP

Checklist:

Tent (See rules for camping)

Flash light w/fresh batteries

Sleeping Bag/Pillow
Extra batteries

Insect repellant Toilet paper/wipes/hand sanitizer

Toiletries (tooth brush, etc.)

A small towel

Warm clothes Extra socks and shoes Rain coat/poncho Coat/jacket

Clothes for two days Scout uniform ("Class A"/field uniform)

First Aid kit Chap stick/sunscreen/hat

Canteen/Refillable water bottle Lanterns

Camping Chair Optional: Portable table

Pack leaders are reminded not to forget treats and bags for Trick O' Treating (candy or other goodies) and something to sit on for the evening Movie.

What **NOT** to bring:

Alcoholic beverages (Of any kind) Illegal drugs Fireworks

Butterfly knife Sheath knife Ax

Firearms Pets Non-propane gas stove

Television Electronic game devices Open toe shoes

Anything that shoots, launches, or has a projectile of any kind

- It is recommended that no toys of any kind are brought to the campsite, as the area and terrain are not conducive or safe for running around or playing on.
- Attending Scouts will have more than enough events/activities to participate in and keep them busy while at camp.
- Parental supervision and discretion are strongly recommended for all additional attending siblings.

Campsite Decorations, Costumes and Trick-or-Treats

- Please bring costumes and decorations that are Scout and age appropriate.
- No gory or overly scary costumes or decorations. Remember many young Scouts may scare easily, and we want this to be an event all can enjoy.
- There will be costume and camp decoration contests, make sure to sign up at trading post.
- "Trick-or-Treating" will take place throughout the campsites.
- While not everyone will make it to all campsites, be prepared and bring enough treats to cover your group and others visiting your site.

CHECK-IN "CHECKLIST"

Unit/Event Leader:

Please have these forms signed and ready to show/turn in at CHECK-IN



Bring this Event Guide with you to Camp.



A BSA Health and Medical Record form for <u>EACH PERSON</u> with Part A and Part B filled out completely. To view/print <u>BSA Health and Medical</u> Form go to:

https://filestore.scouting.org/filestore/healthsafety/pdf/680-001_ab.pdf



ADDITIONAL RULES AND GUIDELINES FORM – Read, sign, and submitted at Check-in (page 17 of this guide)



PARKING PERMIT- Fill out with driver's name, unit info, sign and date; visibly place in dash window of each vehicle.



UNIT ROSTER – A copy Must be submitted at Check-in and kept updated with any changes throughout your stay.

FORMS

PRINT, SIGN, AND BRING TO CAMP!

Please make as many copies as needed of the following forms.



*F*S*R*

F***N**** Firestone Scout Reservation

Unit/Group:





FIRESTONE SCOUT RESERVATION ADDITIONAL RULES AND GUIDELINES

Leader	
•	Firestone Camp Entrance at the Ranger House and Entrance Hut is a work area. Please do not conduct activities around entrance. Please ask the ranger for more information on where to hike. Please Note that the Houses in the Camp belong to the Ranger and the Goat Herder and be respectful around them. NO RVS, CAMPING TRAILERS, CAR CAMPING, OR ROOFTOP CAMPING ALLOWED. The dogs on property are working dogs. Please do not play with or feed them. Alert staff or Camp Ranger if seen outside of pens. The animals not in the petting zoo are not to pet or play with. If you should see an animal outside of their pens, alert staff or Camp Ranger. The white fencing around goat pens is electrified and will hurt you if played with. If you see fencing laying on the ground alert staff and Camp Ranger, do not try and fix yourself. The former Campmaster training area, now Camp Courage, belongs to the LA County Sheriff's
	Department per their guidance trespassers of that area will be sited.
These (Guidelines and Rules are for your safety at Camp.
	to follow rules and guidelines in Leaders Guide may result in disciplinary action up to and including sked to leave camp and contacting Council leadership.
	ing below, I understand the above rules and guidelines and will have my group follow them while or np property.
Leader	S Signature: Date:

Firestone Scout Reservation Rules and Regulations:

This permit must be on your dash and readable by Camp Staff. PLEASE OBSERVE 15MPH IN CAMP

- Drive Safely on ALL camp roads and observe speed limit of 15MPH.
- No trailers/RVs in the camping area.
- Park your vehicle "HEAD OUT" in case of emergency evacuation.
- DO NOT PARK OR LEAVE YOUR VEHICLE IN CAMP.
- Vehicles may enter camp ONLY to load or unload gear.
- If you park blocking another car, and the ranger or Camp Master cannot find you, it will be necessary to tow your vehicle.
- The BSA is NOT RESPONSIBLE for items lost or stolen from vehicles.
- ALL DRIVERS MUST KEEP KEYS ON THEIR PERSON AT ALL TIMES

Fold here and place on dashboard with Parking Permit side up

FIRESTONE BOY SCOUT RESERVATION

PARKING PERMIT

	Event Dates:	
Campground:		Time into Campground:
Your Name:		
•	VEHICLES WITHOUT SIG	GNED PERMIT WILL BE TOWED
Unit Type:	Unit #:	Auto License Number:
Disabled or N	Medical Parking:	(Must be initialed by Camp Staff)

Traffic control supported by Brea Towing, Brea, California 92821, (714) 773-0100

CALIFORNIA RIFLE AND SHOTGUN PARENTAL/LEGAL GUARDIAN PERMISSION FORM

(Print Name of Parent or Legal Guardian) hereby give my child express permission and consent to be loa	(Print Name of Child)
hereby give my child express permission and consent to be loa	
9,	aned and possess firearms (handguns
and long guns) and ammunition to engage in lawful, recreation	al sport, including target practice,
and/or a course of instruction in the safe and lawful use of a ha	ındgun. (Cal. Penal Code §§ 27945,
29610, 29615, 29650, 29655; 18 U.S.C § 922(x)). As used in the	nis form, "firearms" include any
handguns, long guns, or shotguns that may lawfully loaned to a	and possessed by a minor under state
and federal law.	
I also give my child express permission and consent to posses	s, and for a person to loan to my child, a
"BB device" as defined in Cal. Penal Code * 16250. (Cal. Pena	l Code § 19915).
This consent is valid, absent my express revocation thereof, fo	r the calendar year of
A photocopy or facsimile of this written consent will serve as ar	
I represent that I am (1) the parent or legal guardian of the min-	or named above and (2) not prohibited
by Federal, state, or local law from possessing a firearm. I agree	ee to indemnify and hold harmless the
Boy Scouts of America, and any local Council and all officers, r	members, employees, and volunteers
thereof, from all losses, damages, causes of action, cost and e	xpenses, arising from any false
statements or representations made by me herein.	
Please bring at least four (4) copies of this form to camp w	rith your child. One (1) copy must remai
in your child's possession at all times while he or she pos	sesses any firearms or ammunition, and
one (1) copy should be provided to the owner of the firearr	n.
Signature of Parent or Legal Guardian	Date

UNIT ROSTER

First Name:

A COPY OF THE ROSTER MUST BE SUBMITTED AT CHECK-IN/CRACKER BARREL AND A COPY STAYS WITH LEADER. MUST NOTIFIY EVENT HEADQUARTERS IMEDIATELY OF ANY UPDATES.

PLEASE PRINT CLEARLY NAMES OF EVERYONE IN YOUR UNIT ATTENDING

BOOFEST 2024

PACK #	DISTRICT	COUNCIL
LEADER		TOTAL # IN GROUP

ELADER	
SCOUT'S NAME	SCOUT'S NAME
1	26
2	27
3	28
4	29
5	30
6	31
7	32
8	33
9	34
10	35
11	36
12	37
13	38
14	39
15	40
16	41
17	42
18	43
19	44
20	45
21	46
22	47
23	48
24	49
25	50
ADULTS	SIBLINGS
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	10

CAMP EVALUATION

We are eager to hear your comments about your experiences here at camp. We learn a great deal about our facility, staff, and		Expectations Met			
program through the eyes of our guest. We take this information to constantly improve our program. For each item identified below, circle the number to the right that best fits your judgment of its quality. Use the rating scale to select the quality number. Please return completed form before leaving. Thank you. Survey Item	P o o r		E x c e l l e n t		
1. How would you rate your overall experience? Comments:	1	2	3	4	5
2. What Level of Pre-Camp information and support did you receive? Comments:	1	2	3	4	5
3. How were the activities and program? Comments:	1	2	3	4	5
4. How were the facilities? Comments:	1	2	3	4	5
5. Was the staff Cheerful, Kind, Courteous and Helpful? Comment:	1	2	3	4	5
6. How was the Food? (If provided by OA Meal Plan) Comments:	1	2	3	4	5
7. What was your favorite part of your BOO! FEST experience? Comments:					
8. What other type of programs/activities would you like to see here in the future? Comments:					
9. Will you come again to Firestone Scout Reservation for: CampingProgramCamporees EventsBoo!FestRocket AcademyPumpkin Smash!					

Thank you for choosing to Camp at Firestone Scout Reservation.

VOLUNTEER AT CAMP

Interested in working or volunteering at Firestone Scout Reservation?

Please fill out so we may reach out to you and send you more information.

(Please print Contact Information below.)

Name	
Street Address	
City, ST ZIP Code	
Phone	
E-Mail Address	
Areas of Interest	
Can You Serve as a volunteer at Firestone?	Camp ProgramEvent staff Service Projects

Return completed form to Camp Office before leaving.

Thank you.

BooFest 2024 - Cracker Barrel Agenda

Location: Registration/Head Quarters Time: Friday @ 9:00 PM

- 1) Welcome- Jonathan Jensen / Cali McHarg / Ranger Eric Brower
- 2) Registration
 - a. Turn in Pack Roster
 - b. Medical Forms
 - d. Shooting Sports Release/Media Release
 - e. Tour Plan (if required)
 - f. All Items will be return to you upon departure except Pack Roster
- 3. Wristbands
 - a. For activities
 - b. OA meals
- 4. First Aid Station
 - a. Located at the Trading Post
- 5. Lost & Found
 - a. For children and belongings will be at HQ
 - b. Return Lost Items to HQ
- 6. Restrooms
 - a. Handicap Only
 - b. Extra Toilet Paper- Units should bring with them
- 7. Camp Etiquette
 - a. Respecting Camp site spaces
 - b. Fires Prohibited
 - c. Cars in Campsites not before 7am or after 10pm
 - d. Road Closure During Program Hours
 - e. Lights Out Curfew
 - f. Scatological language
 - g. Live the Scout Law
- 8. Saturday Activities
 - a. Review Schedule
 - b. Meal Times
 - c. Judging for Campsite decoration contest will be conducted during Trick-or-Treating
- 9. Trading Posts
 - a. Locations: Broken Arrow, Mini Hawk, QA
- 10. Checkout
 - a. Camp Inspection
 - b. Return to HQ to pick-up your registration materials
- 11. Other Announcements /Q&A

Boo!Fest 2018 - Spooktacular Activities

Activities Start at 9:15 am – 12:00 pm /Closed for Lunch 12:00 pm- 1:15 pm
Activities Resume 1:30 pm – 4:00 pm

Midway Madness

Broken Hawk Trading Post

Drinks, Snacks, Ice Cream, ICEE's, Souvenirs and lots more.

BooFest HQ

Registration/Check-Out, Lost & Found

First Aid Station

Camp Promotions

Stop by a learn about our camps, upcoming events, volunteering

Contest Booth

Costume Contest sign ups
Decorated Campsite sign ups

Game Booths

Petting Zoo
Golf
Box Hockey
Basketball
Leather Working
Scavenger Hunt/Bracelet Making
Inflatable Fun

Cubland Crazies

Zombie Shoot-BB Guns Toxic Sling Shots BOOOs & Arrows Archery Zombie Crawl – Bouldering Wall Brain Food Chess Challenge

Spooktacular Arena

Pumpkin Splatter Shot Gun Shoot Adults Only - Purchase Ticket at Mini Hawk Trading Post

Mini Hawk Trading Post

Cash Only - Purchase water, drinks, snacks, and Shot Gun Tickets.

Booo!Fest: Sports Field

G.A.G.A. Pumpkin Pit BOOOwling Lane

Zombieville

Haunted Inflatable Obstacle Course

BOOT HILL Graveyard

DO NOT ENTER!!
Off Limits to everyone.

Evening Program

Trick-or-Treating Starts at 7:15 pm - 8:00 pm

Dress in your favorite costume. Make your way through the decorated campsites Trick-or-Treating, as you head to the...

Midway Campfire Starts at 8:00 pm

Announcements - Contest Winners Announced - Campfire Remember to bring something to sit on.

** All Activities are Subject to change**

