



Welcome to the San Joaquin District's Spring Camporee!

On behalf of San Joaquin District of the Sequoia Council, we welcome you to this year's camporee event at the Fresno County Peace Officer's Range. We have been working hard to develop a fun and educational event for this year's camporee.

The spring camporee is a weekend long camping experience designed to help improve a Scout's knowledge of the basics of Scouting. We have designed this weekend as a great opportunity for the Scouts to have fun, get creative with ideas, and develop great fellowship with other scouts.

Whether you are camping for the entire weekend or just one night, this event will offer tons of fun and adventurous activities. Please ensure you read this entire leader's guide. The most successful troops at this event will have thoroughly read and attained a complete understanding of all sections covered in this Leader's Guide.

Finally, we especially want to say THANK YOU for attending this year's spring camporee and allowing your Scouts to enjoy in the fun and activities that we have prepared.

EVENT DETAILS:

All Sequoia Council Troops are invited to the 2024 San Joaquin District Camporee.

From Friday, March 15th, starting at 6pm to Sunday, March 17th, ending at 10am

Join us at the Fresno County Peace Officer's Range at 7633 N Weber Ave, Fresno, CA 93722

FEES AND DEADLINES:

Early Registration: \$12.00 each person due by: **March 1, 2024**

Regular Registration: \$17.00 each person due by: **March 8, 2024**

Camporee fees cover the cost for awards, patches, supplies, and Saturday lunch for the camporee.

CAMPOREE SCHEDULE

Friday - March 15th

6:00PM – 9:00PM	Check in; park your wagons and set up camp
8:30PM	SPL/SM meeting
9:00PM	Cracker barrel
10:00PM	Lights out

Saturday - March 16th

6:30AM	Rise and shine; Breakfast in your campsite
8:30AM	Morning flags
9:00AM	Camporee events start
12:15PM – 1:15PM	LUNCH (provided by Camporee Staff)
1:30PM – 3:30PM	Service project
3:30PM – 5:00PM	AFTERNOON EVENTS
5:00PM	Chili Cook Off entries due
6:00PM	Evening flags
6:15PM	Dinner in your campsite
8:00PM	Campfire program
10:00PM	Lights out

Sunday - March 19th

6:30AM	Rise and hopefully shine; Breakfast in your campsite
8:30AM	Scouts' Own*
9:00AM	Load the wagons; head out due West (towards home)

* A Scouts' Own service is usually short, often lasting no longer than 15 minutes. They are made up of a mixture of readings, prayers, reflections, and/or music.

CAMPOREE INFORMATION

REGISTRATION

Units are encouraged to sign up before the Camporee so we can get an accurate count for lunch. When your unit arrives, you will check in and you will be given your camping location.

CAMPSITES

Campsite assignment will be determined by the Camporee Staff and will be given to all Troops at the time of check-in.

RESTROOMS

Please respect the use of all sanitation facilities. Troops will be responsible for any damage or replacements. Restrooms are not used for washing dishes or equipment.

Restrooms located in the building are for adults only.

WATER

Potable water is available on site.

TRASH

PACK IT IN, PACK IT OUT (Dispose of Waste Properly) – Take your trash home with you. Carry out the extra materials brought by your group. Inspect your campsite for trash or spilled foods.

CAMPFIRES

- *No ground fires permitted.* Charcoal for cooking can be used in an elevated container at least 12 inches above the ground.
- *Stoves and Lanterns:* Follow safe practices regarding fuel.
- Each unit is responsible for bringing their own stoves and wood.
- Keep open flames out of and away from tents.

BEHAVIOR

All Scouts, Leaders and guests should conduct themselves according to the Scout Oath, Scout Law, and the Outdoor Code.

MEDICAL FACILITIES

- We will have a medical area with Medical Personnel on site.
- During the night, a first-aid area will be manned onsite for minor first aid.
- Each unit leader will be responsible for the safe transport of all participants. Please notify the Camporee Chair if you must transport anyone for medical treatment.

CAMPOREE EVENTS

HORSE COMMENDEERING (rope burn)

EQUIPMENT: Provided by Camporee – Flint and steel, five (5) cotton balls, and wood.

ACTION: All patrol members participate. Two strings will be stretched between vertical sticks, one 18 inches above the ground. On the starting signal, timing begins. Each patrol prepares a fire and lights it with the flint and steel. When laying the fire, wood can only be a maximum of 12 inches above the ground. No grass, leaves, pine needles or artificial fuel may be used. When the string burns through, time is stopped.

SCORING: The quickest time will determine the winners of this event.

IMPORTANT: The initial fire must start no more than one inch off the ground (no platforms). The cotton must be placed at the bottom of the kindling in order to start the fire.

WIGGLE WOGGLE

Requires a minimum of 4 Scout, but 5 Scouts is preferred. Only 1 predetermined cowboy scout is allowed to instruct the other Scouts. The other 4 Scouts will be holding the end of a paracord that is tied to a common ring. This ring must be placed over predetermined pipe location. All done with only 1 Scout giving direction. It will be scored by time taken to compete.

BROWN SEA ISLAND

Flip island over with everyone still on the Island. (Tarp)

Fastest time wins

TOMAHAWK THROW

Each competitor will have three throws. Points will be given for tomahawks landing in the painted center area and for just sticking to the target. It will be up to the event coordinator on the scoring of blades not totally in the painted center. (Possible point scenario – 5 pts inside painted center, 1 point sticking to target but outside painted center and up to coordinator on part way sticks).

FIRST AID RELAY

Patrol builds a stretcher using 2 staves and a blanket on scene. Patrol will then transport a scout on the stretcher a distance of 20 feet down and back. Have the victim carry a cup of water.

Scoring: Fastest time with the most water left in cup.

LARIAT

Each Scout will get 1 practice throw. Each Scout will get 2 additional throws and will be scored if they lasso the bull. Will take the average score for each patrol.

GOLD PANNING

Instructions will be given at Camporee.

ARCHERY

Each scout from their patrol will get 5 shots at the target. We will take the average score from each patrol.

BOUNCING BOUNCE

Each scout will bounce to a predetermined spot go around the cone and then come back, next scout can not leave until other scout crosses the line. Fast time wins.

PLANT ID

Patrol will have 3 minutes to match name with picture of plants. 1 point for each correct answer. **Scoring:** Fastest time with most correct.

CAMPOREE COOKING CONTEST

Chili Cook Off

- Each Unit may enter multiple patrols and one adult team.
- You may use propane stoves or dutch ovens to cook your dishes.
- All entries must be cooked on site at the Camporee and may not be pre-cooked and warmed on site.
- NO LATE DISHES!
- Judges will be the Commissioners from San Joaquin District. Entries will be judged on aroma, appearance, taste, and quality of entry.
- Entries require the following on 3x5 cards:
 - Name of the entree
 - Names of the team members, Unit number and whether they are a youth or adult team
 - List of ingredients including measurements
 - Prep and cook times
- All judging decisions are final.

CAMPSITE INSPECTION

Campsite inspections will be conducted during the Camporee. The Inspection Form has been provided for your review. There will be only one inspection during the afternoon. prepared. Please review with your Scouts the inspection sheet so they are prepared.

Campsite Inspection Score Sheet

Unit # _____

ENTIRE CAMPSITE	Possible Score	Actual Score	
Tents properly spaced	5		
Campsite clean and free of trash	10		
Unit Equipment properly stored	10		
Leave No Trace being practiced	10		
Camp improvements/gadgets are evident, creative and useful	10		
Tents properly pitched (fabric taut, rain flies in use or neatly folded and put away, guy lines adjusted correctly, tents staked, if tent doors are open flaps are tied back), properly set up and uniformly spaced	15		
Personal gear neatly arranged or stowed	5		
TOTAL	65		SUBTOTAL:
FLAGS	Possible Score	Actual Score	
U.S. Flag properly displayed	5		
California flag properly displayed	5		
Unit flag properly displayed	5		
Patrol Flags present and displayed	5		
TOTAL	20		SUBTOTAL:
COMMISSARY / KITCHEN	Possible Score	Actual Score	
Menu posted	5		
Duty roster posted	5		
Food preparation/kitchen area clean	5		
Tables and grounds clean of food and spills	5		
Dishwashing and handwashing station set up properly	10		
Cooking fuels are properly stored	5		
Fire suppression is present	5		
Trash is covered and secured	5		
TOTAL	45		SUBTOTAL:
FIRE	Possible Score	Actual Score	
Fire control bucket present	10		
Campfire attended or cold to the touch	10		
Tents pitched adequate distance from fire ring	5		
No Flames in Tents signs present on each tent	5		
TOTAL	30		SUBTOTAL:
FIRST AID AND SAFETY	Possible Score	Actual Score	
First Aid kit visible, stocked & organized	5		
Axe yard, if present, is properly fenced, tools stored with guards in place and fire material separated & stacked	5		
TOTAL	10		SUBTOTAL:
TOTAL POSSIBLE SCORE:	170	TOTAL ACTUAL SCORE:	

Dutch Oven Cook-Off Judges Score sheet

Youth _____ Adult _____ Troop _____ Patrol _____

Scoring is by either Yes or No (Yes is 1 point, No is 0 points)

	NO (0 pt)	SOME (1 pt)	All/Yes (2 pt)	Comments
Was recipe submitted to the judges and available for the cooks?				
Does the recipe include the required ingredients?				
Does the recipe include the time to be cooked?				
Does the recipe include the number of briquettes to be placed on top and bottom?				
Was the entry presented on time?				
Was entry prepared from SCRATCH rather than from pre-packaged items?				
Are required ingredients tasted in the entrée?				
Was the entry properly cooked? (Not undercooked or burned)				
Is the entry cooked in accordance with the recipe submitted?				
TOTAL POINTS POSSIBLE-20				