WIPALA WIKI LODGE
ORDER OF THE ARROW

INDUCTION WEEKEND

Instructions & Packing List
for Ordeal Candidates

Friday Night Instructions for Ordeal Candidates

- **Wear your full Field uniform** (Scout Shirt, Troop Designated Scout Pants, closed-toed shoes/boots).
- Please eat before you arrive on Friday evening. Food will not be served until Saturday breakfast.
- In the dining hall, bring with you your Friday night gear/backpack.
- Your Saturday night gear will be stored at your Saturday night camping site.
- If you arrive between 6 p.m. and 7:30 p.m., you will have an opportunity set up-up your tent for gear storage for Saturday night camping, otherwise your gear will be left at the campsite.
- For the weekend, cars must be parked in the parking lot and not at campsites.

Friday Night Check-In for Ordeal Candidates

- Check-in location will be posted at the parking lot.
- Check-In will start at 6 p.m.
- You must check in with your Annual and Health Medical Forms A, B1, B2 and a copy of your insurance card. If you are under 18, a parent must sign A1. Note: Do not let another person bring these forms. You will need these forms with you at check-in.
- Medications – Prescription and OTC are turned into the Health Officer.
- Please arrive no later than **7:30 p.m.**

Friday Night Gear / Backpack

The following items should be packed into a day pack or small backpack to be carried on Friday night and Saturday (during the day). You will be sleeping without a tent on Friday night, please be prepared.

- Work Clothes
  (assume they will get dirty, ripped, possibly ruined)
- Work Gloves
- Sleeping Clothes
- Sleeping Bag
- Ground Cloth / Tarp - large enough to sleep on and cover you head to toe
- Sharp pocketknife
- Water Bottle
- Rain Gear
- Flashlight
- Toiletries, including sunscreen
- Hat / Sunglasses
- Personal Hygiene items
- Jacket / Sweatshirt

Saturday Night Gear

Items for Saturday night can be stored at your designated campsite. Your tent can be set-up Friday evening if you arrive with enough time to do so before Ordeal begins.

- Tent
- Extra clothes
- Towel/Shower supplies
- Money for the Trading Post – After Ordeal

Please Leave at Home

- Fireworks
- Firearms
- Matches/Lighters/Flint & Steel
- Laser Pointers
- Bicycles
- Any Questionable Items

NO FOOD OR DRINKS SHOULD BE BROUGHT WITH YOU TO THE ORDEAL