2024 Grand Canyon Council Fall Camporee

Prehistoric-ree!

October 18th - 20th Camp Geronimo



Presented by the members of the Black Mountain Chapter - Order of the Arrow

v20220910



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Event Summary

The Camp Geronimo Fall Camporee Committee is proud to present the next iteration of this annual event, **Prehistoric-Ree 2024!** Just like every camporee, your scouts will have the opportunity to learn in the outdoor setting, grow as a patrol, and earn honor for their unit through challenges. The day will be broken into 8 roughly one-hour blocks, with 4 activities scheduled before lunch and 4 activities after lunch.

Combining the successes of the past several years and the feedback from you at the 2022 Ahoy-a-ree, we've made a handful of improvements to make this stellar event even better.

- The activities for the scouts will again include the shooting sports they love; Rifle shooting and Axe throwing
- Some crowd favorites from last year will return including the Escape room reimagined with a jungle theme and made more challenging and more expansive.
- Of course there will be new events as well to capture the scout's imagination; Jungle Communication, Monkey Relay and Safari Rescue
- The schedule has been refined for additional time when requested and activities are starting/ending on the hour.
- The gems we added for our adult leaders last year are all coming back for 2022: the Disc Golf tournament, as well as the coffee station with even more biscotti.

We look forward to seeing you October 18th - 20th, 2024 at beautiful Camp Geronimo. Sincerely,

2024 Camp Geronimo Fall Camporee Committee Savannah Wendt, Camporee Chief Blake Kite, Camporee Advisor

Staff Contacts

Camporee Chair	Blake Kite	blakekiteaz@gmail.com	480-510-0323
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Chapter Chief	Domenic Kite	n/a	n/a
Camporee Chief	Savannah Wendt	n/a	n/a
Council Support	Greg Harmon		
District Commissioner	John McLellan	johnmclell@gmail.com	n/a
Shooting Sports	Brady Travis		n/a



Prior to Camporee

- Campsite selection If there are any special considerations needed to be made regarding your unit's placement please inform the camporee chair ASAP (blakekiteaz@gmail.com).
- We are providing Saturday Lunch as part of the event, menu found in **Appendix A**. If there are any considerations needed by any of your Scouts/Scouters please let us know GF diet, etc. (blakekiteaz@gmail.com).
- All participant parts should have Health Form Parts A & B on file with their respective units as with any outing less than 72 hours. Health forms will not be collected by the Camporee staff as part of the check-in process
- All participants directly prior to leaving for Camporee should perform a self-assessment to minimize potential exposure. Are you experiencing a cough? Fever? sore throat? fatigue? or shortness of breath? If you don't feel well please stay home.
- Register on the Grand Canyon Council Website including payment. Payment schedule can be found in **Appendix D**.

Check-in Process for Camporee

- Check-in will run from 5:30 pm to 9 pm on Friday night of the camporee at the entrance gate to the East side of camp. If arriving after 9pm, proceed directly to the dining hall for late check-in.
- Check-in will be on a rolling basis, you do not need to wait until your entire unit is present.
- Each unit will have a registration check-in sheet (Appendix B), camporee staff will be collecting the following details:
 - Unit Leader and Contact
 - Mailing Address
 - o Each participant's name as they check in, Youth and Adult
 - Requested Checkout time.
- Camporee staff will direct your unit to their assigned campsite as soon as they are checked in.
- To minimize traffic in Camp each unit will be allowed a single vehicle pass for the express purpose of dropping gear. Trailers are permitted to remain at the campsite (site permitting) as long as egress is clear.
- No vehicles will be allowed to remain in campsites overnight without prior approval.



During Camporee

- Score Cards (Appendix C Example) will be distributed at the SPL/Leaders meeting on Friday night with explanation. Those arriving late will receive their score cards after opening Flags.
- Have Fun! Encourage your scouts, but let them work as a Patrol. Adults, please participate when able; shooting sports, disc golf tournament, coffee service all there for you.
- Uniforming
 - Field Uniform for Opening Flags
 - Activity Uniform for the remainder of the day
 - Bonus points available for dressing like a jungle explorer or bushwhacker.

Checkout process from Camporee

- A Camporee Staff member will help your unit checkout this is to ensure that all of our scouts are accounted for and off of the property at the end of the Camporee.
- If a unit desires to leave before the Scout's own service , please arrange with Camp staff upon arrival
- Starting after the Scout's own service on Sunday Morning, When ready to leave a campsite inspection can be requested from the Camporee Staff. An inspection involves all fires to be completely out to the touch.
- As soon as the walk-through is complete, and transportation for all participants in the unit is confirmed the unit is free to depart.
- DO NOT LEAVE WITHOUT CHECKING OUT!



Overview of Activities

The camporee activities have been selected to provide the most complete scouting experience possible in the Serengeti. From cultural activities to scout skills the scouts will be challenged to work together in the building block of every troop, the Patrol. The Cohorts will rotate through all stations in a round-robin fashion. The OA of the Black Mountain Chapter have tried to ensure there is something fun for every tourist! Safari Njemi (Have a nice trip)!

Station 1: Rifle Shooting

- Location: Rifle Range
- Rifle Shooting Best shot Competition (2 Targets 5 Rounds each Target, 10 Rounds Total)
 - Only Scouts BSA, Venturing, and Sea Scouts can shoot at this range. Cub Scouts (AOL Scouts) if in attendance they are not permitted to shoot.
 - First, Second, and Third place Adults and Scouts will receive awards at the Campfire.
 - This is only a shooting competition as part of the station rotation, we will not have an open shoot or merit badges.

Station 2: Axe Throwing

- Location: Archery Pitch
- Tomahawk throwing Best shot Competition (2 Targets 5 Rounds each Target, 10 Rounds Total)
 - Only Scouts BSA, Venturing, and Sea Scouts can shoot at this range. Cub Scouts (AOL Scouts) if in attendance they are not permitted to throw.

Station 3: First Aid

- Location: Parade Field
- A new take on a classic pioneering challenge Chariot racing and first aid
 - Patrols will be judged on Teamwork, Pioneering ability, as well as their scout spirit..
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols.



Station 4: Orienteering

- Location: Health Lodge Porch
- Compete in a classic game with a jungle twist to be able to communicate be prepared to show teamwork, scout spirit and a competitive edge
 - Patrols will be judged both objectivity for time but subjectivity for creativity and teamwork..
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols. With a unique bonus for the highest honor(s).

Station 5: Surprise Event

- Location: Brownsea Island / Campsite 4
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols based on accuracy, scope and creativity.

Station 6: Escape Room

- Location: Outdoor Skills
- This event promises to be an escape room on steroids using more area skills than ever before.
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols.

Station 7: Fire Making

- Location: Amphitheater
- The plan is awesome amazing even, but for now mums the word. The overarching theme of this event will be a using your cooking skills with a creative edge.
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols.

Station 8: Rope Challenge

- Location: Cope Field
- A variety of challenges to test the physical rigors of your scouts
 - Ribbons will be awarded for 1st, 2nd, and 3rd patrols.

Snack Bar

• Location: Dining Hall Porch



• The Black Mountain Chapter will have for sale treats and beverages.

Disc Golf Tournament (ADULT)

For our adults directly after the Lunch hour on Saturday - 5th annual Pinnacle Peak Disc Golf Tournament. If you have discs - please bring them. We will have discs available for use, if you don't have any discs - all you need to bring is your enthusiasm.

MEDICAL SERVICES

The Camp Health Lodge is staffed 24 hours a day by qualified medical personnel. For insurance purposes and for the health and safety of all participants, all accidents and illnesses, no matter how minor, must be reported to the Health Lodge and recorded. Arrangements have been made with the local rescue squads and hospitals to handle any medical emergencies



Stations Matrix

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GROUP	A	В	с	D	E	F	G	н
Slot 1								
8:00 am	1	2	3	4	5	6	7	8
Slot 2								
9:00 am	8	1	2	3	4	5	6	7
Slot 3								
10:00 am	7	8	1	2	3	4	5	6
Slot 4								
11:00 am	6	7	8	1	2	3	4	5
12:00 pm	LUNCH							
Slot 5								
1:00 pm	5	6	7	8	1	2	3	4
Slot 6								
2:00 pm	4	5	6	7	8	1	2	3
Slot 7								
3:00 pm	3	4	5	6	7	8	1	2
Slot 8								
4:00 pm	2	3	4	5	6	7	8	1



Friday

- 5:30 PM Registration/Check-in Opens at Main Gate
- 9:00 PM Registration/Check-In Closes
- 9:00 PM SPL Meeting (Dining Hall)
- 9:15 PM Fireside Chat w/ Adult Leaders
- 10:00 PM Quiet Time

Saturday

- 6:30 AM Morning Reveille, Morning Check-In opens
- 7:00 AM Breakfast
- 7:45 AM Opening Flags (Parade Grounds)
- 8:00 AM Block 1
- 9:00AM Block 2
- 10:00 AM Block 3
- 11:00 AM Block 4
- 12:00 PM Lunch
- 1:00 PM Block 5
- 2:00 PM Block 6
- 3:00 PM Block 7
- 4:00 PM Block 8
- 5:00 PM Dinner in Campsites
- 8:00 PM Campfire with Awards Presentation Start



Sunday

- 6:30 AM Morning Reveille
- 8:00 AM Scout's Own Service Amphitheater
- 10:00 AM All troops must be off site



Appendix A: Lunch Menu

We're happy to try to accommodate your needs, but we need to know in advance to plan for anything but the Standard menu listed below. The GF and VG options will only be provided if requested in advance.

	Standard	GF Option	VG Option
Entree	Hot Dogs		Veggie Dogs
	Buns	Udi's Buns	
	Mustard		
	Ketchup		
	Relish		
	Onion		
Side	Asst. Chips	Pop Chips	
Fruit	Apples		
	Oranges		
Dessert	Oreos	GF Oreos	
Beverage	Lemonade		



Appendix B: Check-in Sheet

Unit	#:	Site:			
Register		.s			
Unit Lead	der:				
Email:			Phone	-	
Shipping	Address:				
Requeste	ed Checkout Time:				
Time	Name		Youth	Adult	IOLS



Appendix C: Score Card (Example)

The actual scorecard will be updated to reflect this year's events as well as new fun goals from this camporee staff.

Patrol Nam	e:	Unit #:		
Patrol Lead	er:	Campsite:		
Castle Si	ege	Wild Haggis!		
Bard Game		C.O.P.E		
Pancake Xtreme		Mystery Event		
Wish Robert a	Patrol Yell at a	Photo with a	Epic Patrol	
Happy Birthday!	Staffer	Kilted Scout	Photo	
Meet Kerry!	Tell the snack bar	Find an OA Chief	Fortnight Dance with	
Signature Staff a JOKE		Signature Joshua		
Shooting Sports: Shotgun	Shooting Sports: Rifle	Scotch Oven Group:	Scotch Oven Score	
Logic Puzzle Disc Golf Tournament (Leaders)		Coffee Break (Leaders)	Suggestion for Future Camporee (Leaders)	



Appendix D: Payment Schedule and Refund Process

2024 Camporee Payment Schedule:

Up until August 18th cost is \$25 From August 19th to September 18th cost is \$30 From September 19th to October 16th the cost is \$40 Same day registration will cost \$80

Refunds are not available for this event.