



BOY SCOUTS
OF AMERICA
MOBILE AREA COUNCIL



BALDWIN DISTRICT

FALL CAMPOREE

WELCOME ABOARD THE SHIP

SEPTEMBER 13TH -15TH 2024

Captain Samantha Lee - (251)228-0092

First Mate Chuck Kelley - (251)623-1138

Quartermaster Thomas Patton - (251)379-4275

Council Service Center - (215)379-4275

To Register, go to BSAMSC.org



Please send an intent to attend with a rough headcount and patrol count by **August 1st** so that the dreaded paperwork can begin. SHIP POINTS will be awarded to any unit that sends in their intent to attend with rough counts before August 1st. (If you send it sooner you may even be awarded **EVEN MORE POINTS**)



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REGISTRATION:

- **Early Bird registration fee until August 30th, 2024, is \$35 per individual (Scouts and leaders).**
- **Registration fee from August 31st to September 6th will be \$40 per person.**
- **There will be no registration after September 6th.**
- **Online registration will be on Black Pug as a unit only. All units must register as one. Units are to complete the registration form located at the back of this Leader Guide and email it to the camporee captain Samantha Lee at chefsamanthalee@gmail.com. This email should be sent no later than September 1st. This will be the firm headcount and patrol count.**

PIRATE HAVEN REGULATIONS



Leave No Trace Camping:

Scouts must leave areas better than they find them. We request that all units be sure to keep their campsite areas clean throughout the weekend and pack all trash out with them as there is nowhere to dispose of the unit trash on site.



Ground Fires

Ground fires are allowed **ONLY** in above ground fire pits that must be supplied by the unit. Units/patrols can do their cooking on any combination of above ground fire pits, camp stoves or grills. We can **NOT** dig any holes at this campsite.



NO DIGGING


Troop/Crew Gear & Cooking


Troops/Crews are responsible for bringing all camping/cooking gear necessary for their unit/patrol cooking. Each troop/crew must have at least one fire extinguisher in their campsite.



✔ **Check-in:** Check in will be between 6:00 PM and 8:00 PM on Friday September 13th. Try to arrive as one Unit. If this is not possible then have a leader confirm your troop/crew site, then provide a roster at the Scoutmaster/SPL meeting. All late arrivals and early departures ***MUST*** be done through the camporee senior staff. This meeting will take place at 9PM on Friday Night. The gathering area will be given to the scoutmaster at the check in. To check-in, make sure your troop/crew has a copy of the BSA Annual Health and Medical Record, Parts A & B completed for all scouts and leaders attending in the possession of the unit adult leadership, two copies of an updated roster (located at the back of the leader's guide) and a list of all patrol's names participating in the event. You will also have to have a completed copy of the pre-event Covid form for everyone who is attending.

At all times during the camporee, youth must travel with at least one other youth or at least two adults. All adults must currently be Youth Protection Trained (YPT) certified to attend and must uphold all parts of YPT. These buddy systems and youth protection rules are strictly enforced.

 **Check-out:** Check out time will be after the Sunday awards ceremony. Camporee patches will be distributed to the units based on the number of people registered. Please make sure that your campsite is free of all trash prior to the morning assembly. Part of the weekend awards is for the Troop/Crew to attend this assembly and be in full field uniform.

 **PARKING:** There will be no parking in the camping area except for unit trailers which will remain attached to the towing vehicle. No other vehicle will be allowed to drive to the campsite so make sure that everything is in your trailer or towing vehicle or you will have to pack it into and out of the camp.

****Note:** Please try to limit the number of vehicles brought to this camporee. Parking space is limited, and vehicles must not be parked in the main camping area for the safety of the scouts.

**LIMITED
PARKING**



CAMP SITES:

Placement of unit campsites will be determined by the unit size and tent vs hammock camping considerations. There are some limitations to the hammock spacing so it is first come first serve on arrival. There is no power at any site. Please make any personal arrangements needed for any personal medical equipment.



FLAGS:

Unit flags and American flags are to remain in the unit's campsite area with the exception of the awards ceremony on Sunday. Patrol flags are not necessary to be carried at this camporee but can be carried based on Patrol Method and Patrol spirit.



FIRST AID:

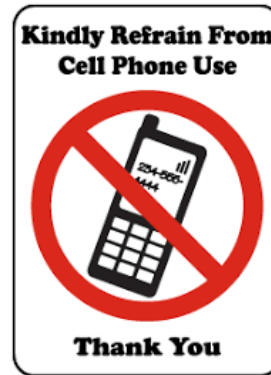
IF you have an emergency or First Aid problem during the camporee that **CANNOT** be handled by the troop/crew leadership, contact 911 and then contact the camp director.



SAFETY: No firearms, fireworks or unapproved knives per the Guide to safe Scouting are allowed.



ELECTRONIC DEVICES: Portable music and game players are not allowed. Please limit the use of cellphones.



ALCOHOL BEVERAGES/CONTROLLED SUBSTANCES: No alcohol beverages and/or controlled substances are allowed on the grounds during the camporee.





LOST AND FOUND: Items found are to be turned in to the camporee HQ. Lost items can be claimed at that location. Please label all belongings.

ADULT PARTICIPATION: A camporee is a great opportunity for the scouts to exercise and develop organizational and leadership skills. In view of this, adult involvement or intervention is discouraged in any of the scout activities, including but not limited to preparing meals, coaching or competing during events, and organizing patrol activities. “NEVER DO ANYTHING THAT A SCOUT CAN DO.”

UNIFORM REQUIREMENTS: Each Scout and Leader must be in BSA field uniform to check-in and the evening activities such as the Saturday campfire (unless in costume) and Sunday Scouts’ Own service. Costumes are for Saturday events and campfires only. A troop/Crew activity uniform or other approved activity uniform is appropriate for all other Camporee activities, however youth and adults are encouraged to be in costume dress for the events. Costumes can be worn to the campfire.

Unscheduled Arrivals/Departures: Anyone arriving at or departing from the Camporee, at any time during the Camporee, **MUST** sign in and out with the camp director. We need to be aware of any change in attendance for all adults and Scouts at the Camporee in the event of an emergency.

Be Considerate: Do not disturb other campers before Reveille or after Taps. For security, it is suggested that an adult always remain at/or near the campsite.

Troop/Crew Site Inspections: Camp inspections will consist of how organized the camp sites are (cooking areas properly set up, sleeping areas properly set up, etc.), how well the site is kept up (cleanliness), having the appropriate safety materials (first aid kit, fire suppression, etc.) **THE CLEANLINESS AND ORGANIZATION OF THE UNIT'S CAMPSITE WILL FACTOR INTO AWARDING THE DISTRICT'S TOP UNIT AWARD.**

Order of the Arrow events: All OA members are encouraged to wear their OA sash for this campfire to signify their membership in OA.

For any troop/crew that needs to have the OA conduct an election during the campout weekend – the OA will be available on Saturday to conduct the election.

Specifics concerning times for this will be disseminated at the Friday night SPL meeting.

For any troop/crew that needs to have the OA conduct a call-out ceremony based on troop/crew elections – the OA will be available to conduct this ceremony at the Saturday night campfire for those Scouts.

Saturday Night Campfire/Saturday Cracker Barrel: The theme for the Cracker Barrel and Movie will be Pirate themed. Patrols are encouraged to dress up in Pirating attire. (appropriate BSA clothing guidelines must be adhered to and supervised by unit leaders).

Skits, songs, and stunts for this campfire need to be pirate themed and the cracker barrel food will feature pirating style foods.

Scout Cooking Competition: Saturday evening, there will

be a Cooking

Competition in which each PATROL will prepare and provide ONE MAIN DISH AND ONE DESSERT for judging and determination of who prepares THE BEST main dish and THE BEST dessert.

Troops/crews not participating will not be considered for the TOP UNIT or SPIRIT STICK awards.

The 'theme' of the dishes will be Pirate/ship style dishes. The dishes will be judged on taste, presentation and how Pirate related they are. Bonus points could be available with cooking style if there are pictures or videos showing how the dishes were prepared. There will be judges at this event to determine the best main dish AND dessert to be awarded at the Sunday Awards Presentation.

Both dishes must be presented at the judging area by 6:15pm.

Judging will take place 'in the blind' and judges will consist of 1 adult leader and 2 youth staff Scouts.

Leader's Potluck Dinner: A Leader's Potluck Dinner will take place Saturday night. This is a time to meet together and share a meal and fellowship. We ask that one adult leader from each troop/crew attends this dinner and brings a main dish or dessert for the meal. The leader's meal may be prepared however the leader desires. Participation in this meal is part of the Troop's/Crew's overall score. Troops/Crews not participating will not be considered for the TOP UNIT or SPIRIT STICK awards. There will be an award for the best dish brought to the Potluck that will be presented during the Awards ceremony on Sunday.

SCOUTS OWN SERVICE: Please have your Chaplin's Aid see the camp director if they would like to help with the service.

NOTE TO SCOUTMASTERS:

Please email the unit rosters, skits, and merit badge participation lists to the camporee director at chefsamanthalee@gmail.com upon completion of registrations so we can ensure the correct information. This will help to ensure that we have a smooth camporee.

WEBELOS/AOL Scouts: For WEBELOS/AOL attending the camporee, if your partner pack's WEBELOS or AOL dens would like to attend they are welcome on Saturday, the 14th. They are welcome to arrive between 8-9am on Saturday. They can form a patrol and join any events that are age appropriate. Their participation does not help or hurt your overall score. It is a time to let these WEBELOS Scouts learn about camporees and the fun that Boy Scouts have at camporees. A WEBELOS den leader must accompany the WEBELOS and have copies of medical records on site for reference by the camporee director. If they are staying through lunch and supper, they need to provide their own food or work out and eat with their Partner troop. They are welcome to stay for the Saturday campfire but will not be allowed to do any overnight camping at this event. The Cost for Webelos/AOL are \$10 per scout and will include an event patch. The sign up deadline for the Webelos/AOL are the same as the troops.

CAMPOREE SCHEDULE OF EVENTS

Friday, September 13th

6:00 PM to 8:00 PM Check-in (Chamber of Reception WILL BE DESIGNATED WITH SIGNAGE)

6:00 PM to 9:00 PM DORM Set Up time frame

9:00 PM to 9:30 PM SPL /SM Meeting

9:30PM to 10PM STAFF MEETING

11:15 PM Camp Quiet Time

Saturday, September 14th

6:30 AM Reveille

6:30 AM to 7:45 AM Breakfast, Campsite Clean Up

7:45 AM to 8:15 AM Assembly & Opening Ceremony

8:20 AM to 9:20 AM Merit Badge Classes

9:20 AM to 12:00 PM EVENTS OPEN

12:00 PM to 1:00 PM Lunchtime for all Units

1:00 PM to 3:00 PM EVENTS *OPEN*

3:00 PM to 5:00 PM Free Time -

6:00PM to 7:30 PM Dinnertime for all Units & Scout Cooking Competition
(presentation of food for judging - 6:30pm)

6:45 PM to 7:30 PM Leader's Potluck

8:00 PM to 9:00 PM Camporee Campfire/OA Callout Ceremony

9:00 PM to 11:00PM Cracker Barrel/Movie

11:45 PM Camp Quiet Time

Sunday, September 15th

7:00 AM to 8:45 AM Breakfast and Campsite Cleanup

9:00 AM to 9:20 AM Scouts' Own Service

9:30 AM to 10:15AM Awards

**Awards and closing announcements will be held following service.*

CAMPOREE CHALLENGE EVENTS INFORMATION

For all challenge events during the Camporee, a “patrol” is defined as 6-8 Scouts (smaller groups are allowed). It will be the responsibility of the SPL to provide the Camp Director the name of each patrol that will be participating in the challenge stations.

This list must be presented to the Camp Director NO LATER THAN check-in.

If the Camporee Director doesn't know about the patrol – they are not eligible for any recognition or awards!

There are a total of **5 challenge stations** that each patrol will have the opportunity to complete. Each challenge will require the patrol operate in the Patrol Method, utilize proper leadership skills and have fun testing your abilities against the gods!

Judging/Supervision of events: Unit adult leaders will be asked to assist with the judging of each Challenge Station.

For each challenge – there are 3 main components to be evaluated/judged:

I. Completion of the challenge itself.

O. Prescribed time limit for the completion of the challenge. (If the patrol is not able to complete the challenge within the advertised time limit, they may continue at the discretion of the judge if it doesn't negatively impact the 'flow' of the events so everyone gets a fair chance).

O. Patrol spirit and ingenuity displayed during the challenge.

The spirit displayed by the patrol will count towards the SPIRIT STICK award. Patrol spirit is defined -in part as: helping each other, encouraging each other, being 'in the spirit' of the Camporee theme and Challenge Events and showing good sportsmanship.

Challenge Events

WALK THE PLANK:

You will be walking the plank and given a sword. Every so often on the walk down the plank you will be given a chance to pick up rings with your sword.



Scoring: 1 point for every ring you pick up walking down the plank.

Treasure hunt:

Patrols will need a compass to find the buried treasure. You will be given a set of coordinates and a compass bearing. Follow these to your next clue. Continue this until you find the buried treasure and collect your pieces of eight and make it back. Make sure to watch out for boobie traps.



Scoring: hit all the points on the map and collect your pieces of eight to earn points.

SHIP KNOTS:

Every good pirate needs to be able to moor the ship or tie a bowline to help rescue their shipmates. Can you???



Scoring: 10 points per knot

RAFT BUILDING:

YOUR CREW HAS BEEN STRANDED ON A DESERT ISLAND. LAND IS JUST A FEW MILES AWAY; YOU JUST NEED TO GET THERE. BUILD A RAFT AND PADDLE THAT CAN MOVE 1 PERSON TO THE ISLAND. (THIS RAFT WILL BE BUILT BEFORE YOU ARRIVE) A STAFF MEMBER WILL USE YOUR RAFT TO GET TO THE CIVILIZED ISLAND.



SCORING: POINTS WILL BE AWARDED FOR CREATIVITY OF THE RAFT, FLOATABILITY, AND THE ABILITY TO GET TO THE CIVILIZED ISLAND.

SURVIVAL SHELTER BUILDING:

Your patrol will be given a washed-up crate of items. You have to build a shelter for safety before the next storm comes in and all you have is the washed-up crate of items. This is a timed event.

SCORING: This is a timed event and points are based on completion and how quickly the structure was built.

CHESS TOURNAMENT:

Do you have what it takes to play the best game of chess that has been seen? Show what you have in our chess tournament. Availability will be limited so please sign up at the club house with the captain or first mate before lunch. Games will begin around 3pm depending on events.



AS IS TRADITIONAL WITH OUR FALL CAMPOREE SPECIAL CLASSES WILL BE HELD DURING THIS EVENT AS WELL.

FISHING MERIT BADGE: MUST SUPPLY YOUR OWN POLE AND BAIT.

**2024 FALL CAMPOREE
Unit Registration Form
September 13th thru 15th, 2024**

Troop/Crew: _____ Unit Leader: _____ Email: _____

Scouts Attending: First & Last Names

I.	I3.
2.	I4.
3.	I5.
4.	I6.
5.	I7.
6.	I8.
7.	I9.
8.	20.
9.	21.
IO.	22.
II.	23.
I2.	24.

(Add names to back of form if needed)

Adults Attending: 2 leaders per unit are required and I for each additional IO scouts is required.

I.	4.
2.	5.
3.	6.

FEEES ON OR BEFORE 8/30/24

_____ Scouts@ \$35 ea. \$ _____

_____ Adults@ \$35 ea. \$ _____

Total Attending: _____

Total Money: \$ _____

FEEES ON OR AFTER August 31st 2024

_____ Scouts@ \$40 ea. \$ _____

_____ Adults@ \$40 ea. \$ _____

Total Attending: _____

Total Money: \$ _____

ENCLOSED IS \$ _____ FOR _____ ATTENDING.

PATROL NAME ROSTER

Troop/Crew: _____ SPL: _____

Scoutmaster: _____

Total Youth: _____ Total Adults: _____

Total Attending: _____

Patrol Name:	Patrol Name:
I. (PL)	I. (PL)
2.	2.
3.	3.
4.	4.
5.	5.
6.	6.
7.	7.
8.	8.
Patrol Name:	Patrol Name:
I. (PL)	I. (PL)
2.	2.
3.	3.
4.	4.
5.	5.
6.	6.
7.	7.
8.	8.

Campfire Skit

For the Campfire we would like you to turn in your skit upon check in. In the following table please list the skits you would like to do in order of priority and the Troop/Patrol that will be performing the skit. We will inform the SPL at the SPL meeting of what skit is approved for performance and to help avoid double skits.

Remember that there could be **bonus points for a PIRATE Themed skits.**

1.	Patrol/Toop
2.	
3.	
1.	
2.	
3.	
1.	
2.	
3.	

Intent to attend Fall Camporee

Please remember we understand these are not hard numbers, but this allows us to get some of the more difficult work out of the way such as class sizes and scheduling of events.

Troop/Crew Number: _____

Number of Adults: Paid, Staff: _____/_____ /

Number of Youth: Paid, Staff _____ / _____

Number of Patrols: _____

FISHING MERIT BADGE _____

Please send this form in to chefsamanthalee@gmail.com before August 1st to be included in the bonus points. Also merit badge space is limited to ensure your scout spots please get this form sent in.

CONGRATULATIONS ON MAKING IT TO THE END OF THE LEADERS GUIDE. If YOU HAVE THAT MEANS YOU ARE TRULY READY FOR THE CAMPOREE. WITH THIS FACT IN MIND UNDERSTAND THAT THE MOST TALENTED PIRATES ARE ALWAYS PREPARED FOR THE ADVENTURE. IF THIS IS YOU, THEN YOU MAY MAKE THE CAMPOREE FLASH SALE ON AUGUST 1ST. SALE PRICE OF JUST \$30 FOR THE CAMPOREE. AGAIN, THIS PRICE IS ONE DAY ONLY. WE LOOK FORWARD TO SEEING YOU. TO GET THE PASSWORD TO GET THE FLASH SALE PRICE ANSWER THIS

RIDDLE: I point and guide without a word, Across the seas, my voice unheard. In my eye, the world's confined, Find me, and the path you'll find.



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