



BOY SCOUTS
OF AMERICA®

MOBILE AREA COUNCIL

Scouts BSA Summer Camp
Camp Maubila
June 4th-10th, 2023
Leader's Guide

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Contact Information

Camp Director: Peet Wert

- john.wert@scouting.org
- (251) 476-4600 (office)
- (251) 751-4053 (cell)

Program Manager:

-
- () - (cell)

Reservation Guidelines

Campsite Reservation

To assure your unit's campsite preference, it is imperative to get all your camp registration fees in early. No troop will be permitted to 'walk in' without registering at least one week prior to the start of camp. **A reservation deposit is necessary to ensure availability and site choice.**

A reservation deposit of \$100 is due when a troop turns in its registration deposit form (attached near the end of this leader's guide). This reservation deposit is credited towards the troop's summer camp bill (it is not a separate fee). **Reservation deposits are non-refundable.**

Youth Camp Fee Schedule

Camp fees are determined based upon the date that a scout is registered for summer camp.

	Due Date	Price Per Scout
Early Bird Price	May 8, 2023	\$250
Base Registration	May 12, 2023	\$275
Late Registration	May 26, 2023	\$300

Youth Discount for Winter Camp Participation

Youth Winter Camp attendees will receive a \$20 non-transferable discount.

Leader Fees

The cost per adult leaders is \$55. Leaders may mix-and-match their schedules / share the leader fee (e.g., combined, one leader attending Sunday through Wednesday and another adult attending Thursday through Saturday only need to pay one leader fee).

Additional Fees

Scouts taking handicraft merit badges need to purchase the kits for those merit badges. These can be purchased at the trading post for about \$10-\$15 per kit.

Fees are NON-REFUNDABLE, but are Transferrable Under Certain Conditions

Summer Camp fees are non-refundable.

Summer Camp fees that have been paid may be transferred to another Scout who has not previously registered. A troop seeking to transfer summer camp fees must inform the Council Service Center of the change in who will be attending.

The transfer of Summer Camp fees is allowed only for paying for Summer Camp, **not** other activities.

The Winter Camp discount is non-transferrable.

Camperships

The purpose of council camperships is to aid Scouts who otherwise could not afford the fees to attend long-term camping opportunities sponsored by the Council. The amount of available funds vary from season to season, depending on our generous sponsors.

All campership applications must be received at the Council Service Center or by the Summer Camp Director **no later than May 8, 2023**, for review by the Campership Committee.

To receive a campership application, email Mary Phillips at Mary.phillips@scouting.org, go to our bsamac.org website Events page, or get a form at the Council Service Center.

Policies

1. Campership funds will be awarded on a first come, first served basis until funds are exhausted.
2. Usually less than half (but no more than half) of the camp fee will be granted from campership funds, unless clearly justified.
3. Applications and letters of request must clearly indicate any circumstances that prevent the Scout from earning part of the fee by his or her own efforts.
4. The campership is based on the early bird fee. Once a campership is approved, the individual must submit his or her portion of the fees by the appropriate date.
5. All recipients will write a thank you card to donors during their time at camp.

Preparation and Guidelines for Camp

Scouts Bring Their Own Tents

Scouts are responsible for providing and setting-up their own tents. If a scout needs a tent to attend summer camp, please make this need known to a leader listed in “Contact Information,” near the beginning of this guide, and a tent will be provided.

Adult Leadership

Each troop registering provides its own leadership. Troops must have two-deep leadership **AT ALL TIMES, NO EXCEPTIONS**. The Unit Leader must be a BSA registered adult, 21 years of age or older, with a current Youth Protection Training on file. It is the responsibility of the Unit Committee to be knowledgeable of attendees and provide trained and able leadership for this event.

Troops with a large number of scouts attending should secure enough assistant scoutmasters to meet the recommended ratios:

- 5 to 10 Scouts - 2 Leaders
- 11 to 20 Scouts - 3 Leaders
- 21 to 30 Scouts - 4 Leaders

Physical Exams, Health Forms, and The Health Lodge

Every scout, leader, and attending adult must have a valid **BSA Health Examination Form Parts A, B, and C** filled out completely and updated each year. Any person without this form **WILL BE SENT HOME**. These free forms may be found online or at the Council Service Center.

The Health Lodge will be staffed by a skilled medic under the direction of the Camp Physician and Camp Director. Arrangements have been made with local hospitals to handle any emergency treatments.

Insurance

All Scouts and Scouters are required to have current insurance coverage. A copy of their insurance card must be attached to their health form. In addition, **ALL** registered Scouts and Scouters of the Mobile Area Council, BSA are covered by a Health and Accident Insurance Policy for the period of their stay at camp. It is therefore necessary for every Scout to be checked in and out at the Camp Office. Claims can be filed for all illnesses and accidents requiring medical care not provided in the Camp Health Lodge. Every illness or accident must be reported to the Health Officer immediately to receive insurance coverage. Medical expenses incurred after leaving camp, resulting from an accident or illness taking place at camp, must be submitted immediately to the Council for clearance with the insurance company.

Provisional Campers

ONLY WITH THE PRIOR APPROVAL OF THE CAMP DIRECTOR.

Transportation

Suitable transportation for scouts is a very important matter. According to the *Guide to Safe Scouting*, scouts are not allowed to drive a vehicle to or from Summer Camp. They are not covered under Boy Scout Accident & Sickness Insurance while driving.

Arrival Time

Troops should arrive at camp, on Sunday, no earlier than 1:00pm and no later than 3:00pm. Arriving to camp early causes unnecessary waiting and arriving too late causes a troop to miss the required check-in and orientation.

Departure Time

Troops should be prepared to leave by 10:00 a.m. on Saturday. A staff member will be assigned to assist you in checking out. Early troop departures must be coordinated the day before with the Camp Director and Program Manager.

Leaving and Returning to Camp

Camp Maubila is a Scouts BSA Camp and the Mobile Area Council, BSA is responsible for all personnel. We ask that you instruct your scouts that no one is to leave the camp without first getting permission from their unit leader, and second, the permission of the Camp Director. Anyone who leaves camp for any reason must sign out at the Camp Office before leaving and sign back in upon return. This applies to unit leaders as well.

Dining Hall

Wholesome food is prepared and served by a professional staff of food service personnel. Scouts sit by troop. Please allow seating for staff members to eat with your troops.

Trading Post

The camp Trading Post is open each day. A schedule will be posted for operating hours. Ice cream, candy, snacks, soft drinks, BSA catalog items, camp souvenirs, handicraft kits, and sundries are available for purchase. The Trading Post accepts cash and credit cards. Parents / guardians are responsible for any non-sufficient charges their child acquires while at camp.

History shows that a scout will spend around \$75.00 during their stay at camp.

Vehicles in Camp

Vehicles may be driven only as far as the parking lot, with the exception of the Sunday check-in. Only camp vehicles and delivery trucks will be allowed on camp roads, per National Camp Standards. The roads are narrow and dangerous with Scouts walking around camp. If you need an item transported, check with the Camp Office.

Scouts are not permitted to be transported in the back of vehicles or trailers at any time.

General Cleanliness

Good Scouting is clean...clean camp, clean speech, and clean personage. We ask you to pay special attention to the cleanliness of your scouts and your campsite.

Visitors

All visitors are required to check in at the Camp Office.

Visitors are welcome at camp and are encouraged to attend our Family Night Campfire on Friday at 8:15pm. Visitors are invited to dine with their scouts in the Dining Hall on Friday night at 6:15pm. Unit leaders will need to submit a total number of campers and visitors who will be eating in the Dining Hall to the Camp Director by lunch on Thursday to ensure enough food is prepared. Visitors may pay for and pick-up their meal tickets for our Friday dinner at the Camp Office.

Visitors at camp may eat meals at the dining hall, for the following prices, provided there is enough food to accommodate visitors in addition to youth and adults who are staying at camp. Visitors paying for meals should be coordinated with the Camp Director or Program Manager.

- Breakfast: \$5
- Lunch: \$6
- Dinner: \$10

Unauthorized Persons at Camp

1. If any leader or camp staff member sees a person in camp without appropriate identification, please ask them in a courteous manner the nature of their business.
2. Ask them to please report with you to the camp office for approval to be on camp property. They will be required to check-in.
3. The above procedures are to be covered during staff week training and the first scoutmaster meeting.

Recommended Troop Packing List

Troops should pack to prepare their campsite as they see fit. When packing, one concern troops are encouraged to be especially aware of is hydration.

Recommended Individual Packing List

- Basic clothing
- Appropriate footwear for participating at an outdoor camp
- Scout uniform
- Rain gear
- Tent -or- Hammock (must provide own sleeping arrangements)
- Flashlight and batteries
- Swimsuit and towel
- Sleeping gear (sleeping bag, pillow, etc...)
- Water bottle
- Dental hygiene products
- Showering items (towels, soap, etc...)
- Bible and/or other worship material
- Spending money

Check-In Procedures

**You must have all current, completed medical forms: A, B, and C with medications in hand for each camper at check-in. Campers without Part C will not be permitted to stay at camp, per National BSA Safety and Health Guidelines.

1. A troop guide will meet you in the parking lot when you arrive. They will meet with the unit while the Scoutmaster goes to the Camp Office to check-in. The Scoutmaster should have a completed unit roster and any outstanding fees prepared. You must have all completed medical forms A, B, and C with medications in hand for each camper at this time. Waterfront / swimming buddy tags will be issued at this time, based on the health forms submitted.
2. Once the Scoutmaster has checked-in the troop, the troop returns to the parking lot and moves equipment to its campsite. Adults are permitted to use their vehicles to transport gear and then must immediately return all vehicles to the parking lot. This is **NOT** the time to set up camp.
3. Have all persons who think they may participate in water-based activities, scouts and adults, get into swimsuits with shoes and towels to be prepared to complete a swim check.
4. Once your troop has brought its equipment to its campsite and prepared for the swim check, its troop guide will lead the troop to the Dining Hall for an explanation of Dining Hall responsibilities and expectations.
5. Next, your troop will go to the swimming pool or waterfront, as assigned, where each scout and adult who plans on participating in water activities must take a swim classification test. All individuals will be classified as a non-swimmer, beginner, or swimmer.
6. After completing the swim check, your troop will return to its campsite to work on setting it up for the week.
7. All troops will assemble at the flagpole in BSA Field Uniform by 6:10pm to prepare for supper.

Daily Schedule

Below is the general summer camp schedule for Monday through Thursday.

PLEASE NOTE: Blocks #1 and #3 are about twice as long as Blocks #2 and #4. For most merit badges, scouts will be able to sign-up for two merit badges during each of these longer blocks. They will work on the first merit badge on Monday and Tuesday and the second merit badge on Wednesday and Thursday.

- One important purpose of this change is to maximize how productive we are at camp by minimizing the time spent traveling between different instructional opportunities.

8:00am	Waiter's Call
8:10am	Flag Ceremony
8:15am to 8:50am	Breakfast
9:00am to 10:50am	Block #1 (A + B)
11:00am to 11:50am	Block #2
12:00pm	Waiter's Call
12:10pm to 12:45pm	Lunch
12:50pm to 2:20pm	Post-Lunch Activity / Free Time
2:30pm to 4:20pm	Block #3 (A + B)
4:30pm to 5:20pm	Block #4
6:00pm	Waiter's Call
6:10pm	Flag Ceremony
6:15pm to 7:00pm	Dinner
7:00pm	Evening Activities Start

Rawhide (First-Year Camper) Program

We recommend that first-year campers who still need to complete a majority of the Tenderfoot, Second Class, and First Class ranks participate in the Rawhide program. That said, there are several considerations relevant to determining which summer camp program is best for a particular scout. **Participation in the Rawhide program is left to the discretion of the Scoutmaster.**

Prioritized requirements (the focus will be quality over quantity):

Tenderfoot: 1b, 1c, 2a, 2b, 3a, 3b, 3c, 3d, 4a, 4c, 4d, 5a, 5b, 5c, 7a, and 8

Second Class: 2a, 2b, 2c, 2d, 2e, 2f, 2g, 3a, 3d, 5a, 5b, 5c, 5d, 6a, 6b, 6c, 6d, 6e, 8a, and 8b

First Class: 2d, 3a, 3b, 3c, 3d, 4a, 4b, 5b, 5c, 5d, 6a, 6b, 6c, 6d, 6e, 7a, 7b, 7c, 7f, and 9a

First Aid

In addition to Tenderfoot through First Class requirements, scouts in the Rawhide Program will have the opportunity to complete the first aid and swimming requirements for each rank.

Swimming

Scouts in the Rawhide Program will either work towards the swimming merit badge or receive swimming instruction, depending upon their swimming ability.

Program Booklets

During the check-in process, all youth and adults will be provided with a program booklet. This booklet will serve as a guide to the week's activities that scouts can carry with them.

Projected Merit Badge Schedule

How many merit badges are offered per block will depend upon how many scouts register to work on merit badges. Merit badge (and Rawhide) sign-up materials will be distributed starting Monday, May 8, 2023.

Blocks 1A and 1B are considered two separate blocks, as are 3A and 3B. For Blocks 1 and 3, the "A" session is on Monday and Tuesday and the "B" session is on Wednesday and Thursday. Blocks 1 and 3 are about twice as long as the other blocks to allow for instruction to be completed in two days, instead of four. If this is confusing, please refer to the "Merit Badge Schedule Condensed to One Page" section (below). Block 4 is primarily intended for free time, but a couple simple merit badges will be offered.

Block 1A



Archery (**MUST TAKE BLOCKS 1A and 1B**)

Scouts who participate fully are expected to earn this merit badge while at camp. **Scouts must meet a minimum score requirement for shooting accuracy.**



Cooking

Cooking merit badge cannot be completed at summer camp. Scouts will receive a partial. The focuses for cooking merit badge will be (1) understanding the role cooking has in the Scouting program, and (2) learning interesting methods for cooking outdoors.



Geocaching

Scouts will likely earn a partial (requirements 8 and 9 will probably not be completed at camp), but every effort will be made to leave them well prepared to complete this merit badge at home.



Pulp & Paper

Scouts who participate fully are expected to earn this badge while at camp.



Rifle Shooting . (MUST TAKE BLOCKS 1A and 1B)

Scouts who participate fully are expected to earn this merit badge while at camp. **Scouts must meet a minimum score requirement for shooting accuracy.**



Archery (**MUST TAKE BLOCKS 1A and 1B**)

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must meet a minimum score requirement for shooting accuracy.



Chess

Scouts who participate fully are expected to earn this badge while at camp.



First Aid

Scouts who participate fully are expected to earn this badge while at camp.



Rifle Shooting (**MUST TAKE BLOCKS 1A and 1B**)

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must meet a minimum score requirement for shooting accuracy.

Block 2



Camping

Scouts will receive a partial (requirement 8 & 9) may or may not be addressed.



Citizenship in the Community

Scouts will receive a partial (requirement 3 and possibly requirement 4 will not be completed at camp).



Communication

Scouts who participate fully are expected to earn this badge while at camp (requirement 5 will likely be addressed with a recorded meeting).

FIRST AID MERIT BADGE IS A PREREQUISITE.



Environmental Science

Scouts who participate fully are expected to earn this badge while at camp.



Fingerprinting

Scouts who participate fully are expected to earn this badge while at camp.



Swimming

Scouts who participate fully are expected to earn this merit badge while at camp. The scout must meet performance requirements.

Open Range (Rifle)

Block 3A



Engineering

Scouts who participate fully are expected to earn this merit badge while at camp.



Environmental Science

Scouts who participate fully are expected to earn this merit badge while at camp.



Personal Fitness

scouts will receive partial due to requirement 7 & 8



Art

Scouts who participate fully are expected to earn this merit badge while at camp (requirement 6 will likely be completed remotely



Photography

Scouts who participate fully are expected to earn this merit badge while at camp. scouts must have an up- to-date Cyber Chip.



Public Speaking

Scouts who participate fully are expected to earn this merit badge while at camp.



Shotgun Shooting (MUST TAKE BLOCKS 3A and 3B)

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must meet a minimum score requirement for shooting accuracy.

Block 3B



Communications

Scouts who participate fully are expected to earn this badge while at camp (requirement 5 will likely be addressed with a recorded meeting).



Shotgun Shooting (MUST TAKE BLOCKS 3A AND 3 B)

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must meet a minimum score requirement for shooting accuracy.

Free Time Merit Badges



Basketry

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must purchase a basketry kit for this merit badge. For an additional fee.



Leatherwork

Scouts who participate fully are expected to earn this merit badge while at camp.
Scouts must purchase a leatherworking kit for this merit badge. For an additional fee.

Tentative Merit Badge Schedule Condensed to One Page

	Monday + Tuesday	Wednesday + Thursday
Block #1A + 1B 9:00 to 10:50 * Rawhide First Aid on Mon, & Tue.	Citizenship in the Community Geocaching Pulp & Paper Engineering Rifle Shooting (4 DAYS: Sign-up for A + B)	Archery (4 DAYS: Sign-up for A + B) Chess First Aid Camping Rifle Shooting (4 DAYS: Sign-up for A + B)
Block #2 11:00 to 11:50	Archery (4 DAYS: Sign-up for A + B) Communication Environmental Science Fingerprinting Swimming Open Range (Rifle and Archery)	
Block #3A + 3B 2:30 to 4:20 *Rawhide Swimming Instruction on Wed & Thurs.	Cooking Public Speaking Shotgun Shooting (4 DAYS: Sign-up for A + B)	Art Personal Fitness Photography Shotgun Shooting (4 DAYS: Sign-up for A + B)
Block #4 4:30 to 5:20	Basketry Leatherworking Open Pool Open Range (Shotgun)	

Block
9:00 to 5:20

Rawhide

Scout Early Release Form

Any parent or guardian desiring to pick up their Scout early from summer camp prior to their unit's departure must have this release form filled out in advance by the parent's or guardian.

Request is made that: _____

Home Address: _____

City: _____ State: _____ Zip: _____

Unit #: _____ Telephone #: _____

The Scout is to leave on: Date: _____ Time: _____

Person pickup up Scout: _____

Address: _____

City: _____ State: _____ Zip: _____

In signing this request for release, the BSA, the local BSA council, the troop leaders or their representatives shall not be held liable for any loss or injury to the Scout's person or property.

Parent's or guardian's signature: _____

Address: _____

City: _____ State: _____ Zip: _____

Telephone: (H) _____ (W) _____

Before leaving the camp, Scout must check out with their Unit Leader and the Camp Director.

Unit Leader: _____ **Unit:** _____ **Date:** _____

Camp Director: _____ **Date:** _____

Camp Maubila Summer Camp 2023 Troop Registration Deposit Form

Troop # _____ District _____ Date Reservation Deposit (\$100) Paid: _____

Ranked List of Preferred Campsites (May Be Shared with Another Troop):

1. _____
2. _____
3. _____

Troop Leader in Charge for Summer Camp

Name: _____ Phone: _____

Email: _____

Expected Troop Attendance

Estimated number of scouts attending: _____

Estimated number of adults attending: _____

Does your Troop anticipate having scouts participate in the Rawhide (first-year camper) Program: yes / no

- If so, approximately how many scouts do you expect to have participate? _____

**The estimated attendance numbers are not to lock troops into sending a certain number of youth or adult to camp. Rather, camp leadership appreciates troops providing an estimate to facilitate general planning.

